

Goliath 2003834

Triominos Travel Edition Instruction Manual

Model: 2003834

1. INTRODUCTION

Welcome to the world of Triominos! The Goliath Triominos Travel Edition is a captivating tactical game designed for players of all ages. This game challenges your strategic thinking and numerical skills as you connect triangular tiles, aiming to score the most points.

This travel edition provides all the fun of the original Triominos in a compact, portable format, perfect for on-the-go entertainment. Prepare to find opportunities, create new connections, and outscore your opponents in this engaging game.



Image 1.1: The Triominos Travel Edition game, showing the box and several triangular game tiles.

2. COMPONENTS

Your Triominos Travel Edition package includes the following components:

- **Triangular Tiles:** A set of uniquely numbered triangular tiles. Each tile has three numbers at its vertices.
- **Storage Case/Bag:** A compact case or bag for easy storage and transport of the tiles.
- **Instruction Manual:** This guide to help you understand the rules and gameplay.



Image 2.1: A close-up view of several Triominos tiles, showing their triangular shape and numerical markings at each vertex.

3. SETUP

1. **Prepare the Tiles:** Place all triangular tiles face down on a flat surface and mix them thoroughly. This forms the "stock" or "boneyard."
2. **Draw Starting Tiles:** Each player draws a specific number of tiles from the stock. The number of tiles drawn depends on the number of players:
 - 2-3 Players: 9 tiles each
 - 4 Players: 7 tiles each
3. **Conceal Tiles:** Players keep their drawn tiles hidden from opponents.
4. **Determine First Player:** The player with the highest "triple" tile (e.g., 5-5-5) starts the game. If no player has a triple, the player with the highest "double" (e.g., 5-5-X) starts. If still no starting player, the player with the highest single tile value starts. The starting player places their chosen tile in the center of the playing area. This player also scores the value of the placed tile.

4. OPERATING INSTRUCTIONS (GAMEPLAY)

The objective of Triominos is to score points by matching the numbers on your tiles with those already on the playing surface. Players take turns placing one tile from their hand onto the playing area.

4.1. Placing Tiles

- A tile must be placed so that at least two of its numbers match the numbers on an adjacent side of an already played tile.
- The numbers on the side of your tile must perfectly align with the numbers on the side of the tile it connects to. For example, if a tile has a side with numbers 3-5, your tile must connect with a side that also has 3-5 (in the correct orientation).
- Tiles can be placed to form various patterns, expanding the playing area.

4.2. Drawing Tiles

If a player cannot make a valid move with the tiles in their hand, they must draw one tile from the stock. If they can then make a move, they do so. If not, they draw another tile, up to a maximum of three tiles. If after drawing three tiles they still cannot make a move, their turn ends, and they lose 10 points for each tile drawn (up to 30 points).

4.3. Ending a Turn

After a player places a tile, their turn ends, and play passes to the next player in a clockwise direction.

5. SCORING

Points are awarded for each tile placed and for special formations:

- **Basic Score:** The value of the numbers on the tile you place. For example, a tile with 1-2-3 is worth $1+2+3 = 6$ points.
- **Triples:** If you place a tile that completes a "triple" (all three sides of the placed tile connect to other tiles), you score an additional 40 points.
- **Bridges:** If you place a tile that connects two previously unconnected tiles, forming a "bridge," you score an additional 50 points.
- **Closing a Hexagon:** If you place a tile that completes a hexagon shape (six tiles surrounding a central point), you score an additional 60 points.
- **Going Out:** The player who plays their last tile scores an additional 25 points, plus 5 points for each tile remaining in their opponents' hands.

Points are deducted for drawing tiles (10 points per tile drawn if no move can be made) and for being unable to make a move (25 points if you cannot make a move after drawing three tiles).

6. MAINTENANCE

To ensure the longevity of your Triominos Travel Edition, please follow these simple maintenance guidelines:

- **Cleaning:** Wipe tiles with a soft, dry cloth. For stubborn marks, a slightly damp cloth can be used, but ensure tiles are completely dry before storing. Avoid abrasive cleaners or harsh chemicals.
- **Storage:** Always store the tiles in their provided case or bag when not in use. This protects them from dust, dirt, and potential damage.
- **Environment:** Keep the game away from extreme temperatures, direct sunlight, and high humidity, which can cause warping or fading.
- **Handling:** Handle tiles with care to prevent chipping or scratching.

7. TROUBLESHOOTING

While Triominos is a straightforward game, here are some common questions and their solutions:

- **Missing Tiles:** If you find any tiles are missing from your set upon opening, please contact Goliath customer support immediately with proof of purchase.
- **Lost Instructions:** This digital manual serves as a complete guide. For physical copies or further clarification, refer to the Goliath website.
- **Difficulty Understanding Rules:** Re-read the "Operating Instructions" and "Scoring" sections carefully. Consider watching online gameplay videos for visual demonstrations. Practice games can also help solidify understanding.

8. SPECIFICATIONS

Feature	Detail
Product Dimensions	7.87 x 3.15 x 1.97 inches

Item Weight	6.3 ounces
ASIN	B00361FTUQ
Item Model Number	2003834
Manufacturer	Goliath Toys

9. WARRANTY AND SUPPORT

Goliath Toys stands behind the quality of its products. For specific warranty information, including terms and conditions, please refer to the packaging or visit the official Goliath Toys website. Keep your proof of purchase for any warranty claims.

For customer support, inquiries about missing parts, or any other assistance, please contact Goliath Toys directly through their official website or the contact information provided on the product packaging.

Official Goliath Store: [Goliath Store on Amazon](#)

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Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question