

Konami Kororinpa: Marble Mania

Konami Kororinpa: Marble Mania - Nintendo Wii Instruction Manual

1. Introduction

Welcome to the world of Kororinpa: Marble Mania for the Nintendo Wii. This manual provides essential information for setting up, playing, and maintaining your game. Prepare to guide your marble through intricate mazes and challenging courses using the intuitive motion controls of the Wii Remote.

2. Setup

2.1 INSERTING THE GAME DISC

1. Ensure your Nintendo Wii console is powered off.
2. Gently insert the Kororinpa: Marble Mania game disc into the disc slot on your Wii console, with the label facing up. Push until the disc is fully seated.
3. Power on your Nintendo Wii console. The game channel should appear on the Wii Menu.

2.2 CONNECTING THE WII REMOTE

- Ensure your Wii Remote has fresh batteries.
- Press the HOME button on your Wii Remote to activate it.
- If the remote does not connect automatically, open the SD Card slot cover on the front of the Wii console and press the red SYNC button. Then, open the battery cover on the back of your Wii Remote and press the red SYNC button inside. The player indicator lights on the remote will flash and then light up steadily when connected.

2.3 COMPATIBLE CONSOLES

Kororinpa: Marble Mania is compatible with the following Nintendo consoles:

- Nintendo Wii
- Nintendo Wii Mini

- Nintendo Wii U (in Wii Mode)

3. Operating Instructions (Gameplay)

3.1 BASIC GAMEPLAY

In Kororinpa: Marble Mania, your primary objective is to guide a marble through various maze-like levels to reach the goal. The game utilizes the motion-sensing capabilities of the Wii Remote to tilt the entire game world, thereby controlling the marble's movement.

3.2 CONTROLS

- **Tilting the Wii Remote:** Hold the Wii Remote horizontally and tilt it in the direction you want the marble to roll. Tilting forward will make the marble roll away from you, tilting backward will make it roll towards you, and tilting left or right will move it accordingly.
- **A Button:** Typically used for selection in menus.
- **B Button:** May be used for specific actions or to cancel selections.
- **Plus (+) / Minus (-) Buttons:** Used for zooming the camera in or out.
- **Home Button:** Accesses the Wii Home Menu during gameplay.

3.3 OBJECTIVES

Each level requires you to collect a certain number of orange jewels before reaching the goal. Additionally, a hidden green jewel can be found in each level, unlocking bonus content. Successfully completing levels allows you to progress through different themed worlds, such as Park, Candyland, Day Town, Toyland, and Night Town.

3.4 GAME MODES

The game features both single-player and multiplayer modes, allowing you to challenge yourself or compete against friends to complete courses and achieve the best times.



The game's cover art features a colorful maze-like environment with a large marble, a smaller basketball-textured marble, and a penguin character. The title 'Kororinpa: Marble Mania' is prominently displayed, along with the Wii logo and an 'E for Everyone' rating.

4. Maintenance

4.1 GAME DISC CARE

- Always hold the disc by its edges to avoid fingerprints and scratches on the playing surface.
- Store the disc in its original case when not in use to protect it from dust and damage.

- To clean the disc, gently wipe it with a soft, lint-free cloth from the center outwards. Do not use abrasive cleaners or solvents.

4.2 WII REMOTE CARE

- Keep the Wii Remote dry and clean. Avoid exposing it to liquids.
- Replace batteries when the low battery indicator appears to ensure optimal performance.

5. Troubleshooting

5.1 DISC READ ERRORS

- **Issue:** The Wii console does not recognize the game disc or displays a disc read error.
- **Solution:** Remove the disc and inspect it for scratches or smudges. Clean the disc as described in Section 4.1. Reinsert the disc. If the issue persists, try another Wii game disc to determine if the problem is with the console or the game disc.

5.2 WII REMOTE CONNECTION ISSUES

- **Issue:** The Wii Remote does not connect or loses connection during gameplay.
- **Solution:** Ensure the Wii Remote has fresh batteries. Re-sync the remote with the console by pressing the SYNC buttons on both the console and the remote (refer to Section 2.2). Ensure there are no obstructions between the Wii Remote and the console's Sensor Bar.

5.3 GAME FREEZES OR CRASHES

- **Issue:** The game stops responding or unexpectedly exits.
- **Solution:** Turn off the Wii console, wait a few seconds, and then turn it back on. Ensure the game disc is clean and free of damage. If the problem continues, ensure your Wii console's system software is up to date.

6. Specifications

- **Platform:** Nintendo Wii
- **Release Date:** March 20, 2007
- **Manufacturer:** Konami
- **Item Weight:** 3.2 ounces
- **Product Dimensions:** 7.5 x 5.5 x 0.5 inches
- **Rating:** Everyone (E)
- **UPC:** 083717400523
- **ASIN:** B000N0WBMM
- **Compatible Video Game Console Models:** Nintendo Wii, Nintendo Wii Mini, Nintendo Wii U

7. Warranty and Support

Warranty information for Kororinpa: Marble Mania is not provided within this manual. For details regarding product warranty or technical support, please refer to the official Konami website or contact

Konami customer service directly.

8. Official Product Videos

No official product videos are available for embedding in this manual.