

## ELECOM JC-U2410TBK

# ELECOM Gamepad JC-U2410TBK (2006 Model) Instruction Manual

Model: JC-U2410TBK | Brand: ELECOM

## 1. INTRODUCTION

This manual provides instructions for the ELECOM Gamepad, model JC-U2410TBK. This gamepad is designed for use with personal computers, offering a comfortable gaming experience with its 10 programmable buttons and rapid fire function. Please read this manual thoroughly before use to ensure proper operation and to maximize your gaming experience.



Image: The ELECOM Gamepad JC-U2410TBK, a black controller with a standard button layout, including a directional pad, action buttons, and shoulder buttons.

## 2. SETUP

### 2.1 System Requirements

- Operating System: Compatible with Windows operating systems (specific versions may vary based on 2006 model compatibility).
- Interface: USB 1.1 or higher.
- Available USB port.

### 2.2 Connecting the Gamepad

1. Ensure your computer is powered on.
2. Locate an available USB port on your computer.

3. Plug the USB connector of the ELECOM Gamepad into the USB port.
4. The gamepad is designed for plug-and-play functionality, meaning no additional driver installation is typically required. Your operating system should automatically detect and configure the device.
5. Once connected, the gamepad is ready for use.

## 3. OPERATING INSTRUCTIONS

### 3.1 Button Layout and Functions

The JC-U2410TBK gamepad features 10 buttons, a directional pad (D-pad), and two analog sticks (if applicable, based on typical 2006 gamepad design, though description only mentions 10 buttons). The specific functions of each button are typically configured within the game or application you are using.

- **Directional Pad (D-Pad):** Used for directional movement or menu navigation.
- **Action Buttons (1-4):** Typically used for primary game actions like jumping, attacking, or interacting.
- **Shoulder Buttons (L1, L2, R1, R2):** Often used for secondary actions, weapon switching, or camera control.
- **Start/Select Buttons:** Used for pausing games, accessing menus, or other system functions.

### 3.2 Rapid Fire Function

The gamepad features a rapid fire function that can be configured for all 10 buttons. This allows a button press to register multiple inputs quickly, which can be beneficial in certain games.

1. **Activation:** Refer to your game's control settings or the gamepad's utility software (if provided separately) for specific instructions on how to assign and activate the rapid fire function to individual buttons.
2. **Configuration:** The rapid fire speed may be adjustable. Consult the game's settings or any accompanying software for customization options.

## 4. MAINTENANCE

### 4.1 Cleaning

- To clean the gamepad, use a soft, dry cloth.
- For stubborn dirt, slightly dampen the cloth with water or a mild cleaning solution. Ensure no liquid enters the device.
- Do not use abrasive cleaners, solvents, or strong chemicals, as these can damage the surface.

### 4.2 Storage

- Store the gamepad in a cool, dry place away from direct sunlight and extreme temperatures.
- Avoid placing heavy objects on the gamepad to prevent damage to buttons or casing.
- Keep the USB cable neatly coiled to prevent tangling or damage.

## 5. TROUBLESHOOTING

### 5.1 Gamepad Not Recognized

- **Check USB Connection:** Ensure the USB cable is securely plugged into both the gamepad and the computer's USB port. Try a different USB port.
- **Restart Computer:** Sometimes a simple restart can resolve recognition issues.
- **Test on Another Computer:** If possible, test the gamepad on another computer to determine if the issue is with the gamepad or your computer's setup.
- **Check Device Manager (Windows):** Open Device Manager and look for any unknown devices or devices with error symbols under 'Human Interface Devices' or 'Game Controllers'. If found, try updating or reinstalling the driver (though typically not required for this model).

### 5.2 Buttons Not Responding Correctly

- **In-Game Settings:** Verify that the gamepad is selected as the input device and that buttons are correctly mapped within the game's control settings.
- **Calibration:** Some operating systems allow gamepad calibration. Check your system's control panel or settings for options to calibrate the gamepad.
- **Physical Obstruction:** Ensure no debris is lodged under the buttons, preventing full depression or release.

### 5.3 Rapid Fire Function Not Working

- **Game Compatibility:** Confirm that the game you are playing supports rapid fire functions or that the gamepad's rapid fire is compatible with the game's input system.
- **Configuration:** Re-check the rapid fire activation and assignment process as described in Section 3.2.

## 6. SPECIFICATIONS

<b>Model Number</b>	JC-U2410TBK
<b>Brand</b>	ELECOM
<b>Connection Type</b>	USB
<b>Number of Buttons</b>	10
<b>Special Features</b>	Rapid Fire Function
<b>Product Dimensions (L x W x H)</b>	21.4 x 16.4 x 4.4 cm
<b>Hardware Platform</b>	Game Console (PC Compatible)

## 7. WARRANTY AND SUPPORT

Specific warranty information for the ELECOM Gamepad JC-U2410TBK (2006 Model) is not available in this

document. For warranty details, please refer to the original product packaging or contact ELECOM customer support directly.

For further assistance or technical support, please visit the official ELECOM website or contact their customer service department. Contact information can typically be found on the product packaging or the official ELECOM website.