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Nintendo AGB-P-FADJ

Nintendo Famicom Mini Castlevania (Akumajou Dracula) Instruction Manual

INTRODUCTION

Welcome to the world of **Castlevania**, a classic side-scrolling action game. This Famicom Mini re-release brings the original *Akumajou Dracula* experience to your Game Boy Advance system. As Simon Belmont, a vampire hunter, your mission is to infiltrate Dracula's castle and defeat the resurrected lord of darkness. Prepare for challenging gameplay, intricate level design, and an atmospheric gothic horror setting.

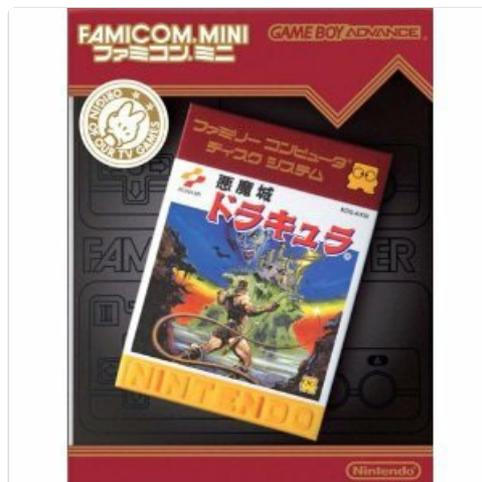


Image: Famicom Mini Castlevania game cartridge and box art. This image displays the packaging and the game cartridge for the Famicom Mini series title, featuring the game's logo and iconic artwork.

SETUP

1. Inserting the Game Cartridge

- Ensure your Game Boy Advance (GBA) system is powered off.
- Locate the cartridge slot on the top of your GBA system.
- Hold the **Famicom Mini Castlevania** cartridge with the label facing the front of the GBA.

- Gently but firmly insert the cartridge into the slot until it clicks into place. Do not force the cartridge.

2. Powering On

- Once the cartridge is securely inserted, slide the power switch on your GBA system to the 'ON' position.
- The Nintendo logo should appear, followed by the game's title screen.
- If the game does not start, power off the system, remove the cartridge, re-insert it, and try again.

OPERATING (GAMEPLAY)

Basic Controls

- **Directional Pad (D-Pad):** Move Simon left or right. Press Down to crouch.
- **A Button:** Jump.
- **B Button:** Attack with the whip.
- **Up + B Button:** Use your currently equipped sub-weapon.
- **Start Button:** Pause the game.
- **Select Button:** Not used in gameplay.

Gameplay Objective

Navigate through Dracula's castle, defeat various monsters, and ultimately confront Dracula himself. The game is divided into stages, each culminating in a boss battle. Progress requires careful platforming and strategic use of your whip and sub-weapons.

Items and Power-ups

Break candles and defeat enemies to reveal hidden items. These include:

- **Hearts:** Used to power sub-weapons.
- **Money Bags:** Grant points.
- **Sub-weapons:** Daggers, holy water, axes, crosses, and stopwatches provide different offensive and defensive capabilities. Only one sub-weapon can be carried at a time.
- **Whip Upgrades:** Increase the length and power of Simon's whip.
- **Invincibility Potions:** Grant temporary invincibility.

Health and Lives

Simon has a health bar that depletes when he takes damage. Collect meat or other health-restoring items to replenish it. Losing all health or falling into a pit results in losing a life. The game provides a limited number of lives and continues.

MAINTENANCE

Cartridge Care

- Keep the game cartridge clean and free from dust and dirt. Use a soft, dry cloth to wipe the plastic casing.
- Avoid touching the metal connector pins at the bottom of the cartridge. If they become dirty, gently

clean them with a cotton swab lightly dampened with isopropyl alcohol. Allow to dry completely before re-inserting.

- Store the cartridge in its original case or a protective sleeve when not in use to prevent damage.

Storage

- Store the game in a cool, dry place, away from direct sunlight, extreme temperatures, and humidity.
- Do not expose the cartridge to strong magnetic fields.

TROUBLESHOOTING

Game Does Not Start

- **Check Cartridge Insertion:** Ensure the cartridge is fully and correctly inserted into the GBA slot. Remove and re-insert if necessary.
- **Clean Connectors:** If the issue persists, clean the cartridge's metal connector pins as described in the Maintenance section.
- **Check GBA Power:** Ensure your Game Boy Advance has sufficient battery power or is connected to a power source.

Display Issues (Garbled Graphics, Blank Screen)

- This often indicates a poor connection between the cartridge and the GBA. Power off the system, remove the cartridge, clean the connectors, and re-insert it firmly.
- Ensure the GBA screen is clean and undamaged.

Sound Issues (No Sound, Distorted Sound)

- **Check GBA Volume:** Ensure the volume slider on your GBA is turned up.
- **Headphone Jack:** If using headphones, ensure they are fully plugged in and functional. Test with another pair if possible.
- **Cartridge Connection:** A loose cartridge can sometimes cause sound issues. Try re-inserting the cartridge.

SPECIFICATIONS

Feature	Detail
Product Size	12.7 x 12.7 x 2.54 cm
Product Weight	36 g
Release Date	2004/8/10
ASIN	B0002M2U9K
Manufacturer Reference	AGB-P-FADJ
Manufacturer Discontinued	No

WARRANTY AND SUPPORT

Specific warranty and support information for this product is not available in the provided data. For inquiries regarding your Game Boy Advance system or general Nintendo product support, please refer to the official Nintendo website or contact their customer service directly.