

HORI HSD-07

SGB Commander Instruction Manual

Model: HSD-07 | Brand: HORI

1. PRODUCT OVERVIEW

The HORI SGB Commander (Model HSD-07) is a specialized controller designed for use with the Super Nintendo Entertainment System (SNES) and Super Famicom, primarily enhancing the experience when playing Game Boy software via the Super Game Boy peripheral. It functions as a standard SNES controller but includes unique features tailored for Super Game Boy compatibility.

The Super Game Boy is an adapter that allows Game Boy game cartridges to be played on a Super Famicom or SNES console, often with added color palettes and borders.

2. SETUP AND CONNECTION

1. Ensure your Super Nintendo Entertainment System (SNES) or Super Famicom console is powered off.
2. Connect the SGB Commander's controller cable into one of the controller ports on your SNES/Super Famicom console.
3. If using the Super Game Boy features, insert your Super Game Boy peripheral into the cartridge slot of your SNES/Super Famicom, then insert a Game Boy game cartridge into the Super Game Boy.
4. Power on your SNES/Super Famicom console. The SGB Commander is now ready for use.

3. OPERATING INSTRUCTIONS

3.1 Standard Controller Functions

The SGB Commander functions as a standard SNES controller for all compatible games. Its button layout includes:

- **Directional Pad (D-Pad):** For movement and menu navigation.
- **A, B, X, Y Buttons:** Standard action buttons. On the SGB Commander, the A and B buttons are red, while X and Y are white.
- **L, R Buttons:** Shoulder buttons.
- **SELECT Button:** Typically used for menu selection or specific in-game actions.
- **START Button:** Used to pause games or confirm selections.

3.2 Super Game Boy Specific Functions

The SGB Commander features a unique switch and button assignments that interact directly with the Super Game Boy peripheral. These functions are active when the switch next to the D-Pad is set to "SGB".



Image: The HORI SGB Commander controller, highlighting its unique button layout and the SGB/SFC mode switch.

- **SGB/SFC Switch:** Located next to the D-Pad. Set to "SGB" for Super Game Boy specific functions, or "SFC" for standard Super Famicom/SNES controller operation.
- **MUTE-L Button (L Button):** When in SGB mode, pressing the L button will mute the audio output from the Super Game Boy. Press again to unmute.
- **SPEED-Y Button (Y Button):** When in SGB mode, pressing the Y button cycles through game speed settings. There are three standard speeds: Normal, Super Slow (45% slower), and Slow (30% slower). Each press of the Y button cycles to the next speed.
- **COLOR-X Button (X Button):** When in SGB mode, pressing the X button will revert any custom color settings you may have applied within the Super Game Boy menu back to the original default color palette for the game.
- **WINDOW-R Button (R Button):** When in SGB mode, pressing the R button will toggle the display of the Super Game Boy window (the border and background art around the Game Boy screen).

3.3 Advanced Speed Adjustment (Dash Mode)

For an additional speed option, the SGB Commander offers a "Dash Mode":

- While holding down the **top direction of the D-Pad**, power on your Super Famicom/SNES console.
- This will activate a fourth speed setting, making the game speed 25% faster than normal.

- Once activated, you can still cycle through all four speed settings (Normal, Super Slow, Slow, Dash Mode) by pressing the **SPEED-Y button**.

4. CARE AND MAINTENANCE

- Keep the controller clean by wiping it with a soft, dry cloth. Do not use liquid cleaners or solvents.
- Avoid exposing the controller to extreme temperatures, humidity, or direct sunlight.
- Do not drop or subject the controller to strong impacts.
- Store the controller in a dry, dust-free environment when not in use.

5. TROUBLESHOOTING

Problem	Possible Cause / Solution
Controller not responding.	Ensure the controller cable is securely plugged into the SNES/Super Famicom console. Try a different controller port if available. Verify the console is powered on.
Super Game Boy functions not working.	Check that the SGB/SFC switch on the controller is set to "SGB". Ensure the Super Game Boy peripheral and Game Boy cartridge are correctly inserted and functioning.
Game speed changes unexpectedly.	You may have accidentally pressed the SPEED-Y button. Press it repeatedly to cycle back to your desired speed. If "Dash Mode" is active, power cycle the console without holding the D-Pad up.

6. SPECIFICATIONS

- **Model:** HSD-07
- **Brand:** HORI
- **Compatibility:** Super Nintendo Entertainment System (SNES), Super Famicom, Super Game Boy peripheral
- **Dimensions (Approximate Package):** 7.8 x 4.09 x 1.26 inches (19.8 x 10.4 x 3.2 cm)
- **Weight (Approximate Item):** 7 ounces (198 grams)
- **Special Features:** Super Game Boy specific button functions (Mute, Speed, Color Reset, Window Toggle), Advanced Speed Adjustment (Dash Mode)

7. WARRANTY AND SUPPORT

For warranty information or technical support, please refer to the official HORI website or contact HORI customer service directly. Keep your purchase receipt as proof of purchase.

HORI Official Website: www.hori.jp

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ASK A QUESTION ABOUT THIS MANUAL

Ask about setup, troubleshooting, compatibility, parts, safety, or missing instructions. Manuals+ will review the question and use this page's manual context to help answer it.

Name

Anonymous

Email

you@example.com

After a successful submission, we securely hash the supplied account or form email before sending it to Microsoft Advertising for conversion attribution. [Privacy details](#).

Question

Example: How do I reset this device or fix this error?

Details

Model number, symptoms, what you tried, or the section of the manual you are using.

Submit question