

Atari 23955

Unreal Tournament 2003 PC - Official Instruction Manual

Model: 23955 | Brand: Atari

1. INTRODUCTION

Unreal Tournament 2003 is a first-person shooter video game developed by Epic Games and published by Atari. This manual provides essential information for installing, operating, and maintaining your game, ensuring an optimal experience with its advanced Unreal Engine technology, superb special effects, and sophisticated in-game physics.

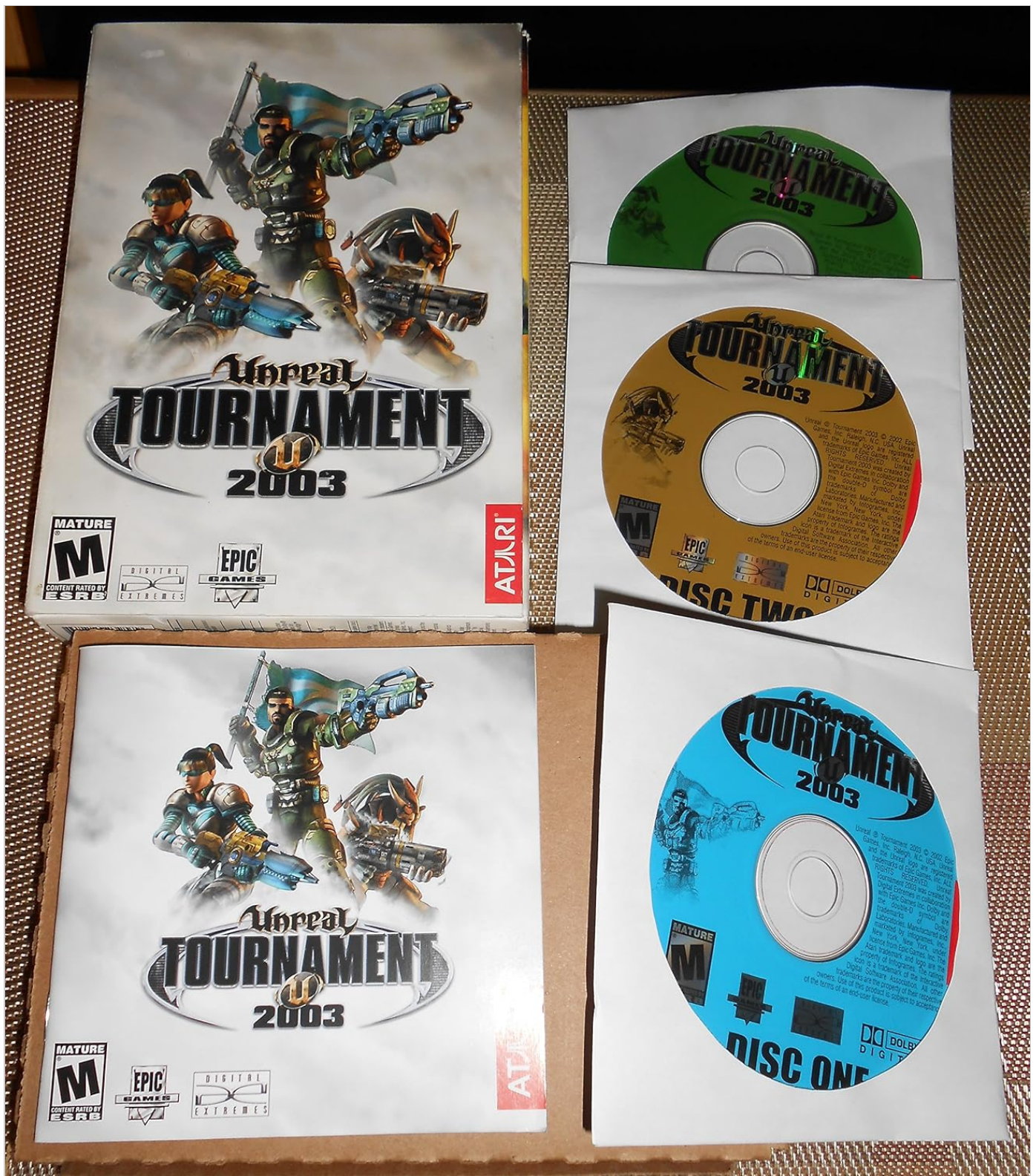


Figure 1.1: The retail packaging for Unreal Tournament 2003, showing the game box and the three installation discs (Disc One, Disc Two, Disc Three) in their respective sleeves.

2. SYSTEM REQUIREMENTS

Before installation, ensure your computer meets the minimum system requirements for optimal performance.

- **Operating System:** Windows XP, Windows 98, Windows 2000, Windows Me
- **Processor:** Minimum 1.0 GHz (Recommended 1.3 GHz or higher)
- **RAM:** Minimum 256 MB (Recommended 512 MB or higher)
- **Graphics Card:** DirectX 8.1 compatible 3D graphics card with 32 MB VRAM (e.g., NVIDIA GeForce256 or

equivalent)

- **Hard Drive Space:** Approximately 3 GB of free space
- **Sound Card:** DirectX 8.1 compatible sound card
- **Optical Drive:** CD-ROM drive (for installation)

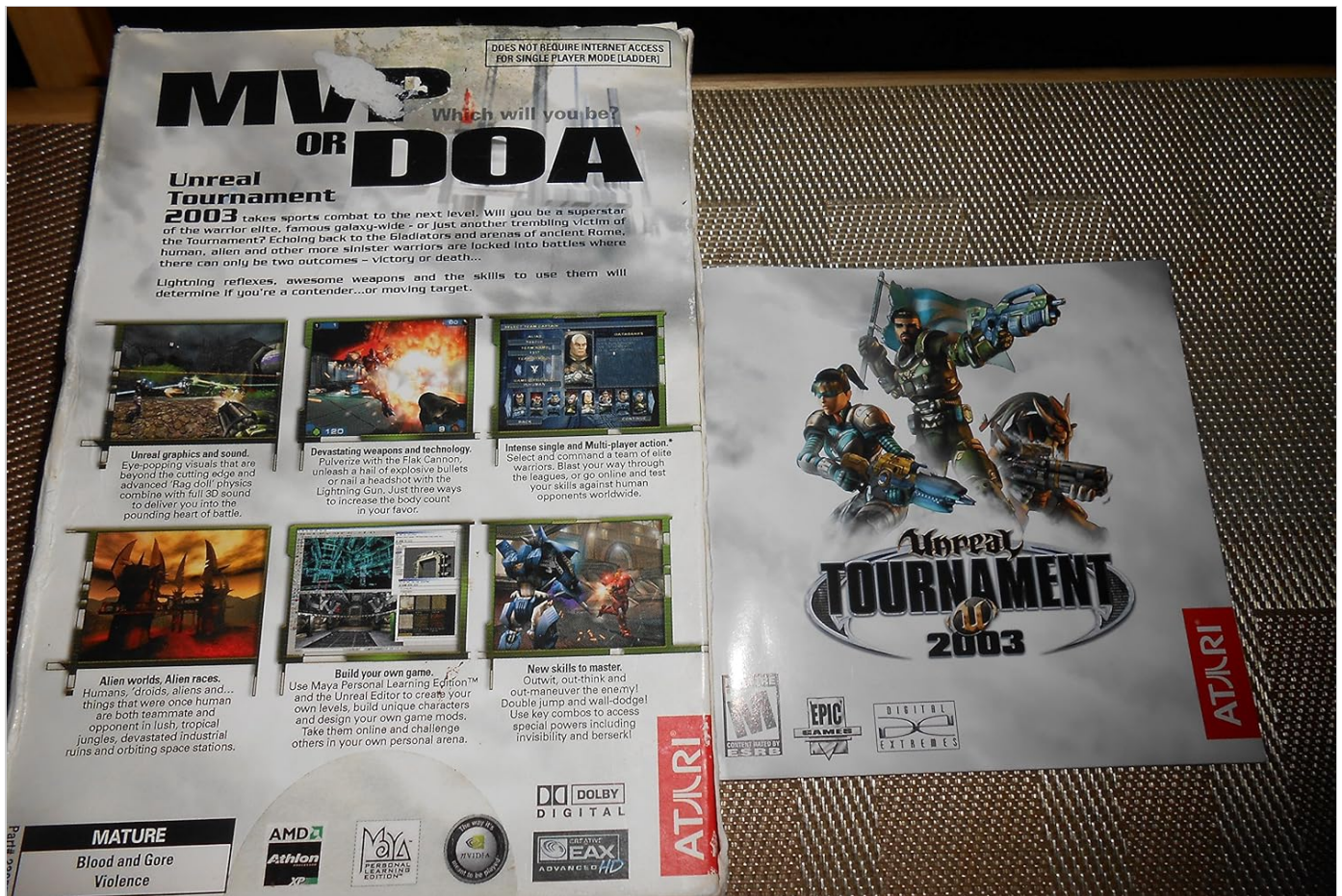


Figure 2.1: The internal contents of the Unreal Tournament 2003 retail box, including the game discs and accompanying documentation.

3. SETUP AND INSTALLATION

Follow these steps to install Unreal Tournament 2003 on your PC.

1. **Insert Disc One:** Place "Disc One" of Unreal Tournament 2003 into your computer's CD-ROM drive. The installer should launch automatically. If it does not, navigate to your CD-ROM drive in "My Computer" and double-click on "Setup.exe".
2. **Follow On-Screen Prompts:** The installation wizard will guide you through the process. Read each screen carefully.
3. **Accept License Agreement:** You must accept the End User License Agreement (EULA) to proceed with the installation.
4. **Choose Installation Directory:** Select the desired location on your hard drive where the game will be installed. The default location is usually recommended.
5. **Insert Subsequent Discs:** The installer will prompt you to insert "Disc Two" and "Disc Three" at the appropriate times during the installation process.
6. **Complete Installation:** Once all files are copied, the installation will complete. You may be prompted to install DirectX or other necessary components if they are not already present on your system.
7. **Restart Computer:** It is recommended to restart your computer after installation to ensure all changes take effect.

4. OPERATING THE GAME

After successful installation, you can launch and play Unreal Tournament 2003.

4.1 Launching the Game

- Locate the Unreal Tournament 2003 shortcut on your desktop or in the Start Menu (Programs > Atari > Unreal Tournament 2003).
- Double-click the shortcut to launch the game.
- Ensure "Disc One" is in your CD-ROM drive when launching the game, as it may be required for copy protection verification.

4.2 Game Modes

Unreal Tournament 2003 features several game modes:

- **Deathmatch:** Classic free-for-all combat.
- **Team Deathmatch:** Two teams battle for the highest score.
- **Capture the Flag:** Teams attempt to capture the opponent's flag while defending their own.
- **Bombing Run:** Teams compete to carry a ball to the opponent's goal.
- **Invasion:** Cooperative mode where players defend against waves of AI enemies.

4.3 Controls

Default controls are standard for first-person shooters. These can be customized in the game's options menu.

Action	Default Key
Move Forward	W
Move Backward	S
Strafe Left	A
Strafe Right	D
Jump	Spacebar
Fire Primary Weapon	Left Mouse Button
Fire Secondary Weapon	Right Mouse Button
Switch Weapon	Mouse Wheel / Number Keys
Crouch	Ctrl



Figure 4.1: The rear of the Unreal Tournament 2003 game box, highlighting key features and showcasing in-game screenshots of various game modes and environments.

5. MAINTENANCE

To ensure the longevity and optimal performance of your Unreal Tournament 2003 game discs and installation, consider the following maintenance tips:

- **Disc Care:** Handle game discs by the edges. Store them in their original cases or protective sleeves to prevent scratches. Clean discs with a soft, lint-free cloth, wiping from the center outwards if necessary.
- **System Updates:** Keep your operating system and graphics drivers updated to the latest versions. This can improve game performance and compatibility.
- **Game Patches:** Check the official Atari or Epic Games websites for any available game patches or updates. These often address bugs, improve performance, or add new features.
- **Hard Drive Space:** Ensure sufficient free space on your hard drive. A full hard drive can lead to performance issues.
- **Antivirus Software:** Keep your antivirus software updated and perform regular scans to protect your system from malware that could affect game performance.

6. TROUBLESHOOTING

This section addresses common issues you might encounter while playing Unreal Tournament 2003.

6.1 Game Does Not Launch

- **Check Disc:** Ensure "Disc One" is in the CD-ROM drive and is clean and free of scratches.
- **System Requirements:** Verify your computer meets the minimum system requirements.
- **Reinstall DirectX:** The game requires DirectX 8.1 or higher. Try reinstalling DirectX from the game disc or Microsoft's website.
- **Graphics Drivers:** Update your graphics card drivers to the latest version.
- **Compatibility Mode:** If running on a newer Windows OS, try running the game in compatibility mode for Windows XP or Windows 2000. Right-click the game shortcut, select "Properties," go to the "Compatibility" tab, and select the appropriate OS.

6.2 Performance Issues (Lag, Low FPS)

- **Lower Graphics Settings:** Reduce in-game graphics settings (resolution, texture detail, anti-aliasing) via the game's options menu.
- **Close Background Applications:** Close any unnecessary programs running in the background that might be consuming system resources.
- **Update Drivers:** Ensure your graphics and sound drivers are up to date.
- **Defragment Hard Drive:** Regularly defragment your hard drive to optimize file access.

6.3 Sound Problems

- **Check Volume:** Ensure your system volume and in-game sound settings are not muted or set too low.
- **Sound Drivers:** Update your sound card drivers.
- **DirectX:** Reinstall or update DirectX.

7. SPECIFICATIONS

Feature	Detail
Product Title	Unreal Tournament 2003 - PC
Brand	Atari
Model Number	23955
ASIN	B000065SQJ
UPC	742725239579
Platform	PC (Windows XP, Windows 98, Windows 2000, Windows Me)
Release Date	October 1, 2002
Product Dimensions	7.76 x 5.51 x 1.26 inches
Item Weight	4.8 ounces
Rating	Mature

8. WARRANTY AND SUPPORT



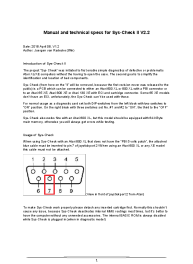
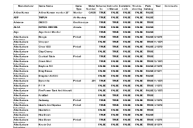
Specific warranty information for Unreal Tournament 2003 is typically provided within the game's retail packaging or End User License Agreement (EULA). For technical support, please refer to the official Atari or Epic Games support channels available at the time of the product's release. Support resources may include online FAQs, forums, or direct contact information.

As this product was released in 2002, direct manufacturer support may be limited. Community forums and fan-made resources often provide valuable assistance for older titles.



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Related Documents - 23955

 <p>TIPS & CHEATS HINTS & STRATEGIES QUESTIONS & ANSWERS CODES & WALKTHROUGHS</p>	<p>Atari Lynx Hint Book: Cheats, Tips, and Walkthroughs for Classic Games</p> <p>Comprehensive guide to Atari Lynx games, featuring tips, cheats, codes, and walkthroughs for numerous titles. Discover strategies and secrets to master your Atari Lynx library.</p>
	<p>Trivial Pursuit Unhinged Xbox Game Manual</p> <p>This manual provides instructions and information for playing Trivial Pursuit Unhinged on the Xbox. It covers game setup, controls, game modes (Classic, Flash, and Unhinged), Xbox Live integration, and technical support.</p>
	<p>Sys-Check II V2.2: Manual and Technical Specifications</p> <p>A comprehensive guide to the Sys-Check II diagnostic tool for Atari XL/XE computers, detailing its introduction, usage, troubleshooting, and technical specifications.</p>
	<p>Comprehensive Arcade and Pinball Game Catalog</p> <p>A detailed catalog listing various arcade and pinball machines, including manufacturers, game names, model numbers, and availability of manuals and schematics.</p>



[Fire Truck Arcade Game: Operation, Maintenance, and Service Manual](#)

Comprehensive guide for the Atari Fire Truck arcade game, covering operation, maintenance, service, and illustrated parts catalog. Includes installation requirements, game play, troubleshooting, and theory of operation.



[Street Fighter II Big Blue Arcade1Up Owners Manual](#)

Owners manual for the Arcade1Up Street Fighter II Big Blue cabinet, including setup, game controls, settings, troubleshooting, and safety information.