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› Nintendo Super Smash Bros. Melee GameCube Instruction Manual

Nintendo 45496960070

Nintendo Super Smash Bros. Melee GameCube Instruction Manual

Model: 45496960070

INTRODUCTION

This manual provides essential information for setting up, operating, and understanding the features of the Nintendo Super Smash Bros. Melee game for the GameCube console. Please read this manual thoroughly before playing to ensure optimal enjoyment and proper use.

ONLY
FOR

NINTENDO
GAMECUBE™



SUPER SMASH BROS.™

Melee



The official game cover for Super Smash Bros. Melee on Nintendo GameCube, showcasing key characters engaged in combat.

1. **Console Connection:** Ensure your Nintendo GameCube console is properly connected to your television and power source according to the GameCube console's instruction manual.
2. **Controller Connection:** Connect one or more Nintendo GameCube controllers to the controller ports on the front of the console. Super Smash Bros. Melee supports 1 to 4 players simultaneously.
3. **Insert Game Disc:** Open the GameCube disc lid and carefully place the Super Smash Bros. Melee game disc into the disc tray with the label facing up. Close the lid.
4. **Power On:** Turn on your television and select the correct input channel. Power on your Nintendo GameCube console. The game should start automatically.

OPERATING INSTRUCTIONS

Super Smash Bros. Melee is a fighting game where various Nintendo characters battle across diverse stages. The primary objective is to knock opponents off the stage to score points or achieve victory.

Basic Controls (Standard GameCube Controller)

- **Control Stick:** Move character, select menu options.
- **C-Stick:** Perform Smash Attacks (directional input + C-Stick).
- **A Button:** Standard Attack, select menu options.
- **B Button:** Special Attack.
- **X/Y Buttons:** Jump.
- **Z Button:** Grab opponent (when close), pummel during a grab.
- **L/R Buttons:** Shield, Dodge (directional input + L/R).
- **Start/Pause Button:** Pause game, open menu.

Game Modes

- **Melee (Versus Mode):** Engage in battles with 1-4 players or CPU opponents. Customize rules such as time limits, stock counts, and item frequency. Features include invisible players, sudden death, and Giant Melees.
- **Adventure Mode:** A single-player mode where you progress through a series of stages, fighting enemies and bosses in a side-scrolling format.
- **Classic Mode:** A single-player arcade-style mode where you battle through a series of opponents, culminating in a final boss fight.
- **All-Star Mode:** Unlockable single-player mode where you fight all characters in the game with limited healing.
- **Event Matches:** Specific challenges with unique rules and objectives. There are 51 event matches to complete.
- **Home-Run Contest:** Test your strength by launching a sandbag as far as possible.
- **Multi-Man Melee:** Fight against waves of CPU opponents.
- **Target Test:** Break all targets on a stage as quickly as possible.

Gameplay Mechanics

- **Damage Percentage:** As characters take damage, their damage percentage increases. Higher percentages make characters easier to launch off the stage.
- **Knockback:** The force with which a character is launched when hit. This is influenced by damage percentage and the strength of the attack.
- **Recovery:** Use jumps and special moves to return to the stage after being launched.
- **Items:** Various items appear on stages, offering temporary advantages or disadvantages.

- **Trophies:** Collect virtual trophies of characters, items, and elements from various Nintendo games. There are 290 trophies to collect.
- **Unlocks:** New characters, stages, and features can be unlocked by meeting specific in-game conditions or playing a certain number of matches.

MAINTENANCE

- **Disc Care:** Handle the game disc by its edges. Keep the disc clean and free from scratches. Use a soft, lint-free cloth to gently wipe the disc from the center outwards if cleaning is necessary.
- **Storage:** Store the game disc in its original case when not in use to protect it from dust and damage. Keep it away from direct sunlight and extreme temperatures.
- **Console Environment:** Ensure your GameCube console is placed in a well-ventilated area to prevent overheating.

TROUBLESHOOTING

- **Game Not Loading:**
 - Ensure the game disc is clean and free of scratches.
 - Verify the disc is inserted correctly with the label facing up.
 - Check that the GameCube console lid is fully closed.
 - Confirm the console is powered on and connected to the TV.
- **Controller Not Responding:**
 - Ensure the controller is securely plugged into the GameCube console port.
 - Try a different controller port or a different controller if available.
- **Audio/Video Issues:**
 - Check all audio and video cables connecting the GameCube to your television.
 - Ensure your television is set to the correct input channel.

SPECIFICATIONS

Product Name	Super Smash Bros. Melee
Brand	Nintendo
Model Number	45496960070
Platform	Nintendo GameCube
Release Date	September 7, 2001
Number of Players	1-4 (Offline), 2-4 (Simultaneous)
Controller Type	Button Control (GameCube Controller)
Age Rating	Teen (ESRB)
ASIN	B00005Q8M0
UPC	045496390105

WARRANTY AND SUPPORT

Specific warranty and support information for this product is not provided within this manual. For details regarding product warranty, technical support, or service, please refer to the documentation included with your Nintendo GameCube console or visit the official Nintendo support website.

You can find general support information and contact details on the official Nintendo website: [Nintendo Support](#)

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