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› Ravensburger Scotland Yard Board Game Instruction Manual

Ravensburger MN017-109

Ravensburger Scotland Yard Board Game Instruction Manual

Brand: Ravensburger | Model: MN017-109

INTRODUCTION

Welcome to Scotland Yard, a cooperative strategy board game where players take on the roles of Scotland Yard detectives or the elusive fugitive, Mister X. The game challenges players to navigate London's vast transportation network to either capture Mister X or for Mister X to evade capture until the end of the game. This manual provides detailed instructions for setting up and playing the game.

GAME COMPONENTS

Before starting, ensure all the following components are present in your game box:

- 1 Game Board: A detailed map of London's transportation network.
- 6 Playing Figures: One for Mister X and five for the detectives.
- 1 Logbook: Used by Mister X to secretly record movements.
- 1 Visor: For Mister X to conceal their movements from other players.
- 20 Cards: Various game cards.
- 125 Travel Tickets: Used for movement (Taxi, Bus, Underground).
- 1 Set of Detailed Instructions: This manual.



Image: Game Components. This image displays the various components included in the Scotland Yard game, such as the game board, playing pieces, logbook, and travel tickets, laid out for inspection.

GAME SETUP

1. **Place the Game Board:** Unfold the game board and place it on a flat playing surface. The board depicts a map of Central London with numbered stations and various transportation routes (taxi, bus, underground).
2. **Choose Roles:** One player is designated as Mister X. The remaining players act as detectives. The game is designed for 3 to 6 players.
3. **Distribute Starting Cards:** Shuffle the starting station cards and each player (including Mister X) draws one to determine their initial position on the board. Place your playing figure on the corresponding numbered station.
4. **Mister X's Equipment:** Mister X receives the logbook, a pencil, and the visor. The visor is used to prevent other players from seeing Mister X's secret movements in the logbook.
5. **Detective's Equipment:** Each detective receives a set of travel tickets: 10 Taxi tickets, 8 Bus tickets, and 4 Underground tickets.
6. **Prepare Travel Tickets:** Place the remaining travel tickets (Taxi, Bus, Underground) and the 2x tickets in a common pool accessible to all players.



Image: Game Setup. A player is shown placing game pieces onto the London map game board, illustrating the initial setup phase of Scotland Yard.

How to Play

Objective

- **Mister X's Objective:** To evade capture by the detectives for 24 moves.
- **Detectives' Objective:** To move to the same location as Mister X and capture him before he completes 24 moves.

Gameplay Overview

The game proceeds in rounds, with Mister X moving first, followed by each detective in turn.

Mister X's Turn

1. Mister X secretly chooses a connected station on the board and moves their figure there.
2. Mister X records the chosen station number and the type of transportation used (Taxi, Bus, Underground, or 2x) in their logbook, keeping it hidden from other players.
3. Mister X places the used travel ticket face-up on the board in the designated area, providing a clue to the detectives about the type of transport used, but not the exact location.
4. Mister X only reveals their location on specific moves (moves 3, 8, 13, 18, and 24). On these turns, Mister X places their playing figure on the board at their current location for all players to see, then removes it for subsequent secret moves.
5. Mister X has a special "2x" ticket which allows them to make two consecutive moves in one turn, using two tickets. This move is also recorded in the logbook.



Image: Mister X's Logbook. This image shows a hand using a pencil to record a move in Mister X's logbook, demonstrating the secret tracking mechanism for the fugitive.

Detectives' Turn

1. Detectives discuss and plan their moves cooperatively to try and deduce Mister X's location.
2. Each detective chooses a connected station and moves their playing figure to that location.
3. The detective must use a travel ticket corresponding to the type of route taken (Taxi, Bus, or Underground). The used ticket is given to Mister X.
4. Detectives' movements are always visible to all players.

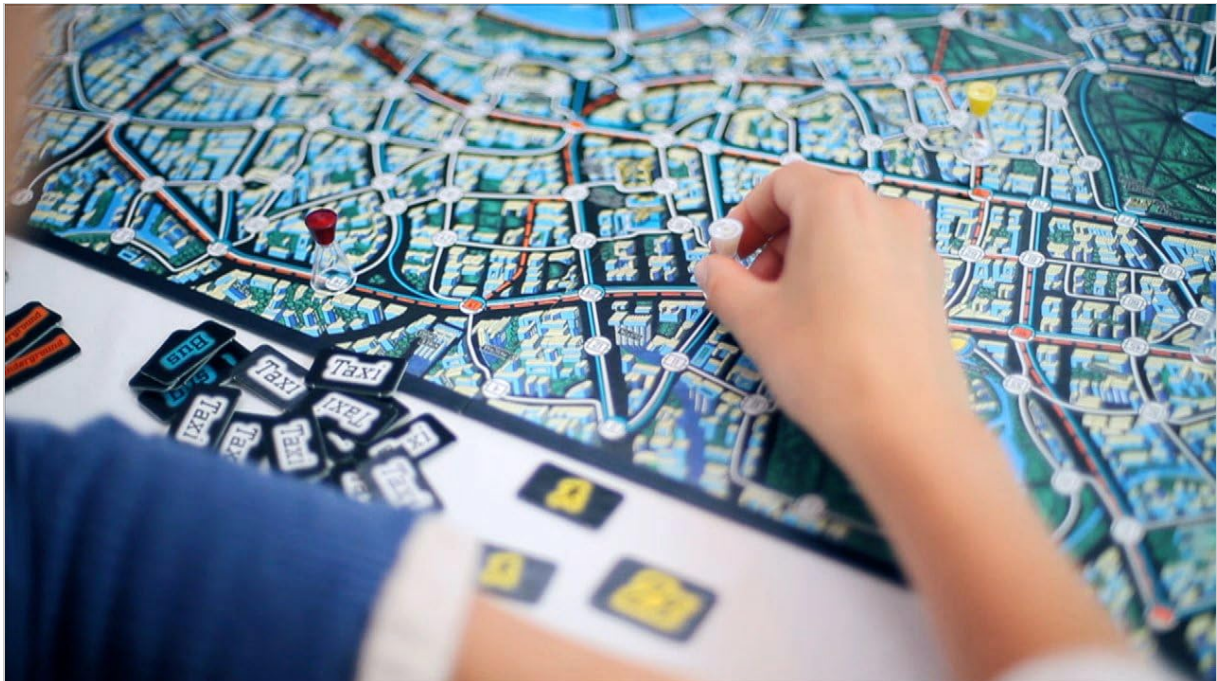


Image: Detective Movement. A hand is shown moving a detective's playing piece across the game board, illustrating the visible movement of detectives in pursuit of Mister X.



Image: Game Board in Play. A close-up view of the Scotland Yard game board with several playing pieces positioned on various numbered stations, demonstrating active gameplay.

Ending the Game

- **Detectives Win:** If a detective moves to the same station as Mister X, Mister X is captured, and the detectives win the game.
- **Mister X Wins:** If Mister X successfully completes 24 moves without being caught by any detective, Mister X wins the game.

CARE AND STORAGE

- Store all game components in their original box to prevent loss or damage.
- Keep the game away from moisture and extreme temperatures to preserve the integrity of the board and cards.
- Wipe components with a dry, soft cloth if necessary. Avoid using abrasive cleaners.

TROUBLESHOOTING

- **Difficulty Catching Mister X:** Ensure detectives are communicating effectively and coordinating their movements to cover potential escape routes. Review the rules for Mister X's revealed locations to maximize strategic planning.
- **Mister X is Caught Too Easily:** Mister X should utilize the different transportation types strategically and make use of the 2x ticket to create unpredictable movements. Ensure the visor is used to prevent accidental clues.
- **Missing Components:** Refer to the "Game Components" section. If any parts are missing upon opening, contact Ravensburger customer support.

PRODUCT SPECIFICATIONS

Product Dimensions

14.57 x 10.63 x 1.97 inches

Item Weight	3.04 pounds
Model Number	MN017-109
Recommended Age	10 years and up
Number of Players	3 to 6 players
Manufacturer	Ravensburger
ASIN	B00005NZVL

WARRANTY INFORMATION

For information regarding product warranty or replacement parts, please refer to the official Ravensburger website or contact their customer service directly. Specific warranty details may vary by region and purchase date.

CUSTOMER SUPPORT

If you have any questions about the Scotland Yard board game, require assistance with gameplay, or need to report a missing component, please visit the official Ravensburger website for their customer support contact information.

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