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## MIDWAY Nintendo 64

# Mortal Kombat Trilogy for Nintendo 64

Official Instruction Manual

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## INTRODUCTION

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This manual provides essential instructions for the MIDWAY Mortal Kombat Trilogy game on the Nintendo 64 console. It covers game setup, basic operation, maintenance, and troubleshooting to ensure an optimal gaming experience.

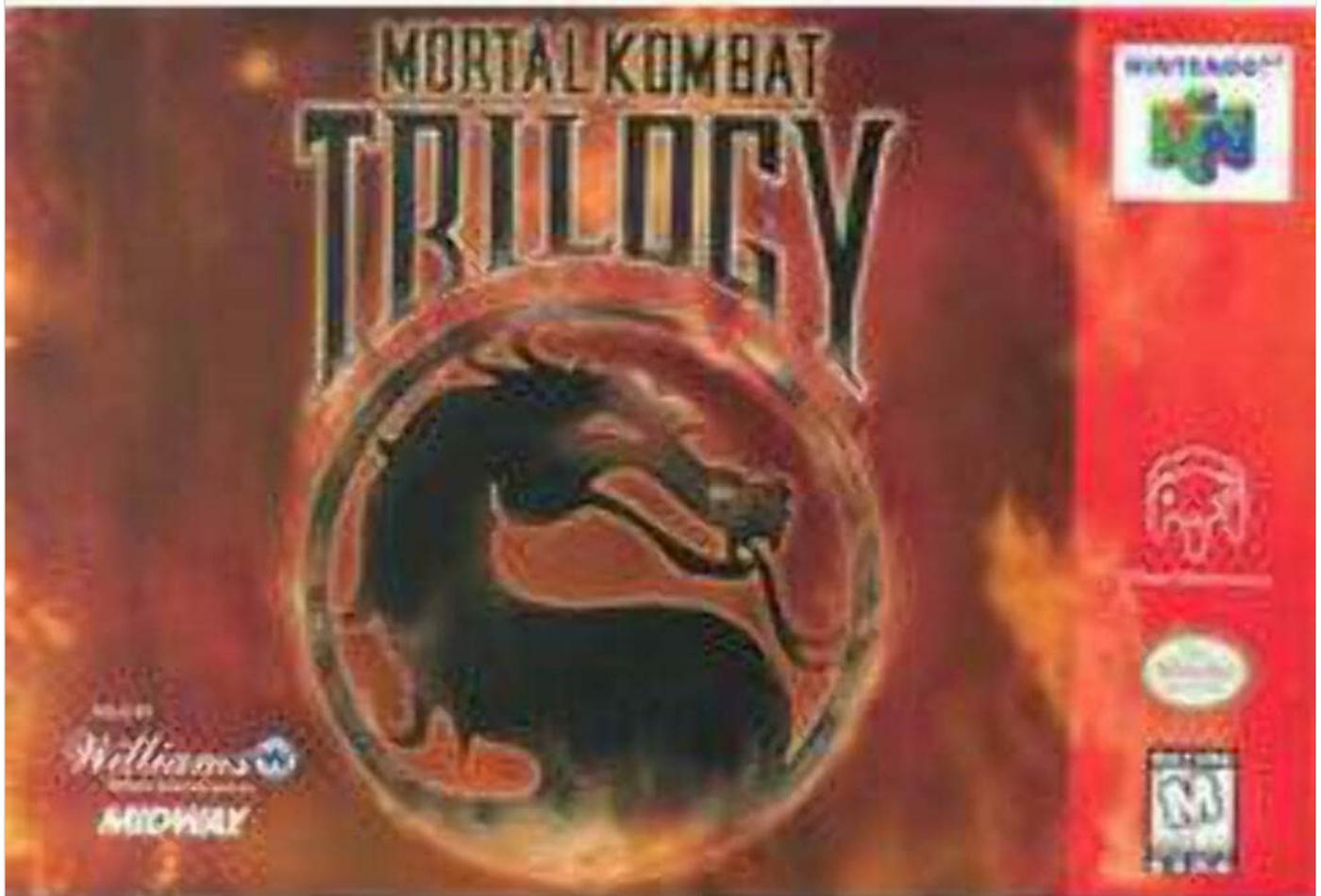


Image: Mortal Kombat Trilogy game cartridge for Nintendo 64. The cartridge is gray with a label featuring the game's logo and character art.

## SETUP

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### 1. Console Connection

Ensure your Nintendo 64 console is properly connected to your television and power source according to the console's instruction manual. Verify all cables are securely attached.

### 2. Inserting the Game Cartridge

1. Turn off the Nintendo 64 console.
2. Hold the Mortal Kombat Trilogy game cartridge with the label facing forward.
3. Gently insert the cartridge into the cartridge slot on top of the Nintendo 64 console until it clicks into place. Do not force the cartridge.
4. Turn on your television and select the correct input channel for your Nintendo 64.
5. Turn on the Nintendo 64 console. The game should start automatically.

If the game does not start, turn off the console, remove the cartridge, reinsert it firmly, and try again. Ensure the cartridge contacts are clean.

## OPERATING INSTRUCTIONS

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### Basic Controls (Nintendo 64 Controller)

Mortal Kombat Trilogy utilizes the standard Nintendo 64 controller. While the controller may not be ideally suited for this fighting game genre, understanding the button layout is crucial for gameplay.

- **Analog Stick:** Movement (walk, jump, duck).
- **D-Pad:** Alternative movement control.
- **A Button:** High Punch / High Kick (context-dependent).
- **B Button:** Low Punch / Low Kick (context-dependent).
- **C Buttons:** Various actions, often used for special moves or specific attacks.
- **Z Trigger:** Block.
- **Start Button:** Pause game, access menus.

Refer to the in-game move list for specific character special moves and fatalities.

### Game Modes

Mortal Kombat Trilogy offers several gameplay modes:

- **One-on-One Fighting:** Standard arcade-style combat against a single opponent.
- **Two-on-Two Battle:** Tag-team combat where players can switch between two chosen characters.
- **Three-on-Three Battle:** An extended tag-team mode allowing for longer matches.
- **Eight-Player Tournament Mode:** A bracket-style tournament for up to eight players.

### Character Roster

The game combines characters from all previous Mortal Kombat titles into one package. Note that to conserve memory on the Nintendo 64 platform, certain characters such as Goro, Kintaro, and the unmasked Sub-Zero are not included in this version.

## MAINTENANCE AND CARE

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Proper care of your game cartridge will ensure its longevity and reliable performance.

- **Storage:** Store the game cartridge in its original case or a protective storage container when not in use. Keep it away from direct sunlight, extreme temperatures, and high humidity.
- **Cleaning:** If the game fails to start, gently clean the gold connector pins on the bottom of the cartridge using a cotton swab lightly dampened with isopropyl alcohol. Allow to dry completely before reinserting. Do not use abrasive materials or harsh chemicals.
- **Handling:** Avoid touching the connector pins directly with your fingers. Handle the cartridge by its plastic casing.
- **Liquid Exposure:** Keep the cartridge away from liquids. If exposed, allow it to dry completely before attempting to use it.

## TROUBLESHOOTING

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- **Game Does Not Start / Freezes:**

- Ensure the cartridge is fully and correctly inserted into the console.
- Clean the cartridge connector pins as described in the Maintenance section.
- Verify your Nintendo 64 console is functioning correctly with other games.

- **Slowdown During Gameplay:**

The Nintendo 64 version of Mortal Kombat Trilogy may experience occasional slowdown, particularly during intense action sequences with multiple effects. This is a known characteristic of the game on this platform and is not typically indicative of a defect.

- **Muffled or Low-Quality Sound:**

The audio quality, including digitized sound effects and music, on the Nintendo 64 version may be perceived as muffled or tinny compared to other versions. This is due to the technical limitations and compression methods used for the N64 cartridge format and is not a malfunction.

- **Long Loading Times (Multiplayer):**

When loading new characters in multiplayer modes, a delay of three to four seconds may occur. This is normal for the N64 version.

## SPECIFICATIONS

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<b>Product Title</b>	Mortal Kombat Trilogy
<b>Brand</b>	MIDWAY
<b>Compatible Console</b>	Nintendo 64
<b>ASIN</b>	B00002STFP
<b>GTIN / UPC</b>	031719199648
<b>Product Dimensions</b>	4.5 x 2.9 x 0.7 inches
<b>Item Weight</b>	4 ounces
<b>Language</b>	English
<b>ESRB Rating</b>	Mature
<b>Date First Available</b>	January 1, 2000

## WARRANTY AND SUPPORT

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Information regarding specific warranty terms for this product is not available in the provided data. For support related to the game, please refer to the original packaging or contact the game's publisher, MIDWAY, if contact information is available.

For issues related to your Nintendo 64 console, please consult the console's official documentation or Nintendo's customer support.



