

Nintendo 774vg

Super Mario Land Game Boy Instruction Manual

Model: 774vg

INTRODUCTION

Welcome to the world of Super Mario Land! This classic side-scrolling platformer for the Nintendo Game Boy invites players to guide Mario through various levels filled with enemies, obstacles, and hidden treasures. Your mission is to save Princess Daisy from the mysterious alien Tatanga.

This manual provides essential information for setting up, operating, and maintaining your Super Mario Land game cartridge.

SETUP

Inserting the Game Cartridge

1. Ensure your Game Boy system is powered off.
2. Locate the cartridge slot on the top of your Game Boy system.
3. Hold the Super Mario Land game cartridge with the label facing forward (towards the screen of the Game Boy).
4. Gently slide the cartridge into the slot until it clicks into place. Do not force the cartridge.
5. Power on your Game Boy system. The game should start automatically. If not, power off, remove, and re-insert the cartridge.



Image: Super Mario Land Game Boy cartridge and box art. This image displays the game cartridge and its original packaging, providing a visual reference for the product.

OPERATING INSTRUCTIONS

Basic Gameplay

Super Mario Land is a classic side-scrolling platformer. Players control Mario as he navigates through four distinct kingdoms within the mysterious Sarasaland, each with unique environments and challenges. The objective is to progress through levels, defeat enemies, collect coins, and ultimately rescue Princess Daisy.

Controls

- **Directional Pad (D-Pad):** Move Mario left or right.
- **A Button:** Jump. Hold for a higher jump.
- **B Button:** Run (when held while moving). Also used to shoot Superball power-ups.
- **Start Button:** Pause the game.
- **Select Button:** Not used in main gameplay.

Power-Ups

Throughout your adventure, you will encounter various power-ups to assist Mario:

- **Super Mushroom:** Makes Mario grow larger, allowing him to withstand one hit from an enemy.
- **Superball Flower:** Transforms Mario into Superball Mario, enabling him to shoot bouncing projectiles by pressing the B button. These Superballs can collect coins and defeat enemies.
- **Starman:** Grants temporary invincibility, allowing Mario to defeat enemies by simply touching them.
- **Heart:** Restores Mario's health or grants an extra life.

Enemies and Obstacles

Prepare to face a variety of foes and environmental challenges:

- **Goombas and Koopa Troopas:** Classic enemies that can be defeated by jumping on them or using a Superball.
- **Giant Crabs and Flying Stone Heads:** Unique enemies found in Sarasaland.
- **Pits and Water Hazards:** Falling into pits or deep water results in losing a life.
- **Boss Battles:** Each world culminates in a boss battle, requiring specific strategies to defeat.

Video: "Must Know About Renewed Games!" This video demonstrates the functionality of a renewed Super Mario Land game cartridge on a Game Boy Color, including insertion and initial gameplay, confirming it works as expected.

Video: "Before you play! Super Mario Land" This video provides a brief overview of Super Mario Land gameplay, showcasing various levels and mechanics to help new players understand the game.

MAINTENANCE

Cartridge Care

- **Storage:** Store the game cartridge in a clean, dry place away from direct sunlight and extreme temperatures.
- **Cleaning:** If the game does not start, gently clean the gold connector pins on the bottom of the cartridge with a cotton swab lightly dampened with isopropyl alcohol. Allow to dry completely before re-inserting.
- **Handling:** Avoid touching the connector pins with your fingers to prevent oil and dirt transfer.

TROUBLESHOOTING

Problem	Possible Cause	Solution
Game does not start or freezes.	Dirty cartridge pins, improper insertion, or system malfunction.	<ul style="list-style-type: none">• Ensure the cartridge is fully and correctly inserted.• Clean the cartridge pins as described in the Maintenance section.• Try the cartridge in another Game Boy system if available to rule out system issues.
Game saves are lost.	Internal save battery depleted (common in older cartridges).	For renewed versions, the save battery should have been replaced. If issues persist, contact the seller for support. Original cartridges may require professional battery replacement.

Problem	Possible Cause	Solution
Graphics appear distorted or glitched.	Poor connection between cartridge and system, or damaged cartridge.	<ul style="list-style-type: none">• Remove and re-insert the cartridge firmly.• Clean the cartridge pins.• If the problem persists, the cartridge may be damaged.

SPECIFICATIONS

- **Product Name:** Super Mario Land
- **Platform:** Nintendo Game Boy
- **Model Number:** 774vg
- **ASIN:** B00002ST28
- **GTIN/UPC:** 045496730048
- **Item Weight:** 0.8 ounces
- **Product Dimensions:** 4 x 4 x 0.3 inches
- **Language:** English
- **Rating:** Everyone
- **Manufacturer:** SPIG (Original publisher: Nintendo)
- **Date First Available:** October 3, 2006

WARRANTY AND SUPPORT

Specific warranty information for this renewed product may vary depending on the seller. Please refer to your purchase documentation or contact the seller directly for details regarding warranty coverage and support for your Super Mario Land game cartridge.

For general inquiries about Nintendo products, please visit the official Nintendo website.