Nintendo CGB-001

Nintendo Game Boy Color (Teal) Instruction Manual

Model: CGB-001

INTRODUCTION

Welcome to the world of portable gaming with your Nintendo Game Boy Color. This manual will guide you through the essential steps to set up, operate, and maintain your system, ensuring an enjoyable gaming experience.
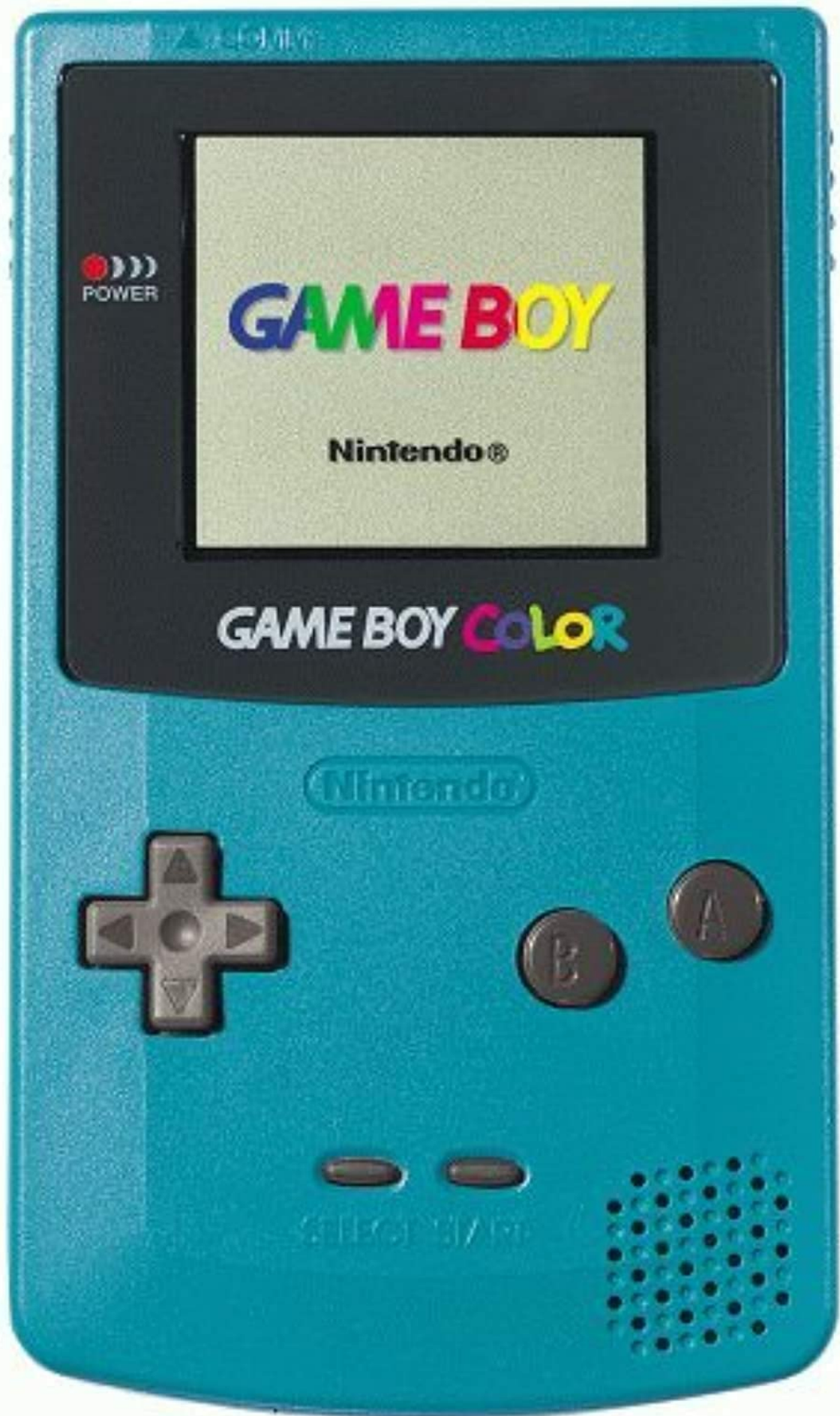
Image: Front view of the Teal Game Boy Color console, displaying the "GAME BOY" and "Nintendo" logos on its screen, with the D-pad, A/B buttons, Start/Select buttons, and speaker visible.

SETUP

1. Battery Installation

The Game Boy Color requires two (2) AA batteries for operation. Follow these steps to install them:

1. Locate the battery compartment cover on the back of the Game Boy Color unit.
2. Slide the cover downwards to remove it.
3. Insert two AA batteries, ensuring the positive (+) and negative (-) terminals align correctly with the indicators inside the compartment.
4. Replace the battery compartment cover by sliding it upwards until it clicks into place.

Image: Back view of the Teal Game Boy Color console with the battery cover open, revealing two AA batteries correctly inserted. The model number CGB-001 is visible on the label.

2. Inserting a Game Cartridge

To play a game, insert a Game Boy or Game Boy Color cartridge into the slot at the top of the unit. Push it firmly until it clicks into place.

3. Powering On

Locate the power switch on the top left side of the unit. Slide it to the "ON" position. The power indicator light (red LED) will illuminate, and the Nintendo logo will appear on the screen.

OPERATING YOUR GAME BOY COLOR

Basic Controls

- **Directional Pad (D-Pad):** Located on the left side, used for movement and menu navigation.
- **A Button:** Typically used for confirming selections or performing primary actions in games.
- **B Button:** Typically used for canceling selections or performing secondary actions in games.
- **START Button:** Used to pause games or confirm selections.
- **SELECT Button:** Used for various in-game functions or menu navigation.
- **Volume Dial:** Located on the right side of the unit, rotate to adjust sound output.
- **Headphone Jack:** Located at the bottom, for private listening with 3.5mm headphones.

Playing Games

Once powered on with a game cartridge inserted, the game will automatically load. Follow the on-screen instructions and use the controls as described above to play.

Powering Off

To turn off the system, slide the power switch to the "OFF" position. Always power off the system before removing a game cartridge.

MAINTENANCE

Cleaning the Console

Use a soft, dry cloth to wipe the exterior of the Game Boy Color. Do not use liquid cleaners or solvents, as they may damage the unit. For the screen, use a soft, lint-free cloth. Avoid scratching the screen surface.

Battery Care

- Remove batteries if the unit will not be used for an extended period to prevent leakage.
- Do not mix old and new batteries, or different types of batteries.
- Dispose of used batteries responsibly according to local regulations.

Storage

Store your Game Boy Color in a cool, dry place away from direct sunlight and extreme temperatures. Keep it free from dust and moisture.

TROUBLESHOOTING

Problem	Possible Cause	Solution
System does not power on.	- Batteries are dead or incorrectly inserted. - Power switch is not fully in the "ON" position.	- Replace batteries or ensure correct polarity. - Ensure power switch is fully engaged.
Game does not load or displays garbled graphics.	- Game cartridge is not properly inserted. - Cartridge contacts are dirty.	- Remove and re-insert the game cartridge firmly. - Gently clean cartridge contacts with a cotton swab and isopropyl alcohol (ensure dry before re-inserting).
No sound or low sound.	- Volume dial is set too low. - Headphones are plugged in.	- Adjust the volume dial. - Unplug headphones if you wish to use the internal speaker.
Screen is dark or difficult to see.	- The Game Boy Color screen is not backlit. - Insufficient ambient light.	- Ensure you are playing in a well-lit environment. - Consider using an external light source designed for Game Boy Color (sold separately).

SPECIFICATIONS

- **Model Number:** CGB-001
- **Dimensions:** 5.1 x 3 x 1.1 inches (approximately)
- **Weight:** 7.4 ounces (without batteries)
- **Power Source:** 2 x AA Batteries
- **Display:** Reflective STN LCD, 160x144 pixels, 56 simultaneous colors from a palette of 32,768
- **CPU:** 8-bit processor
- **Sound:** 4-channel stereo sound (via headphones), mono speaker
- **Cartridge Slot:** Compatible with Game Boy and Game Boy Color cartridges
- **Release Date:** November 18, 1998

WARRANTY AND SUPPORT

Specific warranty information for this product is not provided in this manual. For details regarding warranty coverage, repairs, or additional support, please refer to the original product packaging or contact Nintendo customer support directly.

You can visit the official Nintendo store for more information: [Nintendo Store]().

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