Nintendo NUS-006

Nintendo Mario Kart 64 Instruction Manual

Model: NUS-006

1. INTRODUCTION

Welcome to the world of Mario Kart 64! This manual provides essential information for setting up, operating, and maintaining your game cartridge. Mario Kart 64 is a racing game for the Nintendo 64 platform, featuring various Nintendo characters competing in kart races across diverse tracks. Prepare for competitive racing and battle modes.

Image 1.1: Mario Kart 64 game cartridge. This image displays the front of the game cartridge, typically inserted into the Nintendo 64 console.

2. SETUP

To begin playing Mario Kart 64, follow these steps:

1. **Connect your Nintendo 64 console:** Ensure your Nintendo 64 console is properly connected to your television and power source. Refer to your Nintendo 64 console's instruction manual for detailed connection procedures.

2. **Insert the Mario Kart 64 cartridge:** With the console powered off, gently insert the Mario Kart 64 game cartridge into the cartridge slot on top of the Nintendo 64 console. Ensure it is fully seated. Do not force the cartridge.

3. **Connect controllers:** Plug your Nintendo 64 controllers into the controller ports on the front of the console. Mario Kart 64 supports up to four players.

4. **Power on the console:** Turn on your television and select the correct input channel. Then, press the POWER button on your Nintendo 64 console. The game should start automatically.

3. OPERATING INSTRUCTIONS

3.1 Basic Controls

Familiarize yourself with the Nintendo 64 controller layout for optimal gameplay:

- **Analog Stick:** Steer your kart.
- **A Button:** Accelerate.
- **B Button:** Brake/Reverse.
- **Z Button (under controller):** Use item.
- **L/R Buttons:** Hop/Drift.
- **C Buttons:** Look left/right/back, or perform specific actions depending on context.
- **START Button:** Pause game, access menu.

3.2 Game Modes

Mario Kart 64 offers several modes of play:

- **Mario GP:** Compete in a series of races against computer-controlled opponents to win cups. Available in 50cc, 100cc, and 150cc engine classes, affecting kart speed.
- **VS Race:** Race against up to three other players in split-screen mode on any unlocked track.
- **Battle Mode:** Engage in competitive battles against other players in dedicated arenas. The objective is to pop opponents' balloons using items.
- **Time Trials:** Race against the clock to achieve the fastest lap times on any track. Your best run's driving data can be saved as a "Ghost" to race against yourself.

3.3 Items and Power-ups

Collect item boxes during races to receive various power-ups and weapons. These items can be used to gain an advantage or hinder opponents. Examples include:

- **Banana Peel:** Drop to cause other karts to spin out.
- **Green Shell:** Fire straight ahead or backward to hit opponents.
- **Red Shell:** Homing missile that targets the kart ahead.
- **Mushroom:** Provides a temporary speed boost.
- **Star:** Grants temporary invincibility and speed.

4. Maintenance

Proper care of your Mario Kart 64 cartridge will ensure its longevity and reliable performance:

- **Storage:** Store the cartridge in its original case or a protective sleeve when not in use. Keep it away from direct sunlight, extreme temperatures, and high humidity.
- **Cleaning:** If the game contacts appear dirty, gently clean them with a cotton swab lightly dampened with isopropyl alcohol. Allow to dry completely before reinserting into the console. Do not use abrasive cleaners or excessive liquid.
- **Handling:** Always handle the cartridge by its plastic casing. Avoid touching the metal connector pins to prevent damage or corrosion.
- **Avoid physical shock:** Do not drop or subject the cartridge to strong impacts, as this can damage internal components.

5. Troubleshooting

If you encounter issues while playing Mario Kart 64, consider the following solutions:

- **Game not starting or freezing:**
    - Ensure the cartridge is fully and correctly inserted into the console.

- Clean the cartridge's connector pins as described in the Maintenance section.
- Try another Nintendo 64 game to determine if the issue is with the console or the cartridge.

- **Controller not responding:**
  - Verify the controller is securely plugged into the console.
  - Test with a different controller or in a different controller port.

- **Graphics or sound issues:**
  - Check all audio/video cables connecting the console to the television.
  - Ensure the television is set to the correct input source.

If problems persist, consult the Nintendo 64 console's manual or contact Nintendo customer support.

6. SPECIFICATIONS

Feature	Detail
Product Title	Mario Kart 64
Brand	Nintendo
Model Number	NUS-006
Platform	Nintendo 64
Genre	Racing
Manufacturer	Nintendo of America
Product Dimensions	4.5 x 2.9 x 0.7 inches; 3.17 ounces
Language	English
Date First Available	November 1, 1999
Recommended Age	12 months and up (Note: Gameplay complexity is typically suited for older children and adults.)

7. WARRANTY AND SUPPORT

As Mario Kart 64 is a legacy product, specific manufacturer warranties may no longer be applicable. For issues related to the game cartridge or console, please refer to the original Nintendo 64 console documentation or visit the official Nintendo support website for general information on legacy products.
For further assistance, you may also consult online communities and forums dedicated to retro gaming and Nintendo 64 products.