



air Ether Plugin Effect User Guide

[Home](#) » [air Ether](#) » air Ether Plugin Effect User Guide 

Contents

- 1 air Ether Plugin Effect
- 2 System Requirements & Product Support
- 3 Installation
- 4 Product Usage Instructions
- 5 Introduction
- 6 System Requirements & Product Support
- 7 Installation
- 8 Operation
- 9 Global Controls
- 10 Effect Controls
- 11 Trademarks and Licenses
- 12 Documents / Resources
 - 12.1 References
- 13 Related Posts

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air Ether Plugin Effect



The AIR Ether plugin effect is a dynamic reverb plugin that enhances sound quality by adding harmony, modulation, delay, and motion to your audio. It supports VST, VST3, AU, and AAX formats and is compatible with Windows and macOS operating systems. The plugin can be unlocked with a serial key and activated on up to three devices at a time. Users can also explore the plugin with intermittent audio alerts by clicking “Try Unlicensed” or initiate a free, fully featured trial of the plugin for 10 days by clicking “10-Day Trial”.

System Requirements & Product Support

AIR Ether supports VST, VST3, AU, and AAX formats. For complete system requirements and compatibility information, visit airmusictech.com.

Technical support is available at support.airmusictech.com.

Installation

1. Double-click the .exe (Windows) or .pkg (macOS) file you downloaded. Follow the on-screen instructions to install the software.
2. Open the plugin application. If you are using this plugin with other software, consult its documentation for scanning new plugins and adding plugin instrument tracks.
3. Open your digital audio workstation (DAW) of choice. Some DAWs will automatically scan for new plugins when the application is opened. If needed, consult your DAW’s documentation for more information on adding or scanning new plugins.
4. Insert the AIR Ether plugin into a track and open it.
5. Click “Sign In” to sign into your inMusic Brands Profile using your Internet browser. If you do not have an inMusic Brands Profile yet, you will be prompted to create one.
6. Once you have signed in, click “Activate” in the plugin window to enter your serial key to unlock the plugin. You can unlock each plugin on up to three devices at a time.
7. If you do not have a serial key, you can click “Try Unlicensed” to explore the plugin with intermittent audio alerts. You can also click “10-Day Trial” to initiate a free, fully featured trial of the plugin for 10 days. If you would like to purchase a serial key, click the link to purchase a license at profile.inmusicbrands.com.

Product Usage Instructions

Global Controls

The AIR Ether plugin effect has two types of controls: Global Controls and Effect Controls. The Global Controls section includes the following:

1. Stereo Width: Adjusts the stereo width of the effect output.
2. Mix: Controls the wet/dry amount of the overall effect.
3. Gain: Adjusts the output gain of the effect.
4. Preset: Click this drop-down menu to view the list of included plugin presets. You can also click the up and down arrows next to this field to move to the previous or next preset.

Effect Controls

The Effect Controls section includes the following:

Reverb Controls

1. Pre-Delay Time: Adjusts the amount of time between the original audio event and the onset of reverberation.
2. Damp: Controls the length of the reverberation's decay.
3. Space: Adjusts the high-frequency damping of the reverberated signal. At lower levels, the sound is duller, and at higher levels, the sound is brighter.
4. Type: Selects the type of reverberation environment from Dense, Gritty, Loose, Roomy, Boxy, Cramped, Tiny, and Nano.
5. Low Gain: Adjusts the center frequency of the low-pass filter.
6. High Gain: Adjusts the center frequency of the high-pass filter.

Pitch Controls

1. Pitch Interval: Use the switch in the upper-left corner of the section to enable or disable the pitch shifting effect.
2. Algorithm: Selects the algorithm for pitch shifting from Off and On.
3. Depth: Adjusts the depth of the pitch shifting effect.

Introduction

Thank you for purchasing the AIR Ether plugin effect. AIR Ether is a dynamic reverb plugin with components for adding harmony, modulation, delay, and motion to your sound.

This user guide explains the features and functions of the plugin. For more information on using this plugin with other software, please refer to your software's documentation for adding and using plugin effects.

System Requirements & Product Support

AIR Ether supports VST, VST3, AU, and AAX formats.

For complete system requirements and compatibility information, visit airmusictech.com.

For technical support, visit support.airmusictech.com.

Installation

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7. If you do not have a serial key, you can click Try Unlicensed to explore the plugin with intermittent audio alerts. You can also click 10-Day Trial to initiate a free, fully featured trial of the plugin for 10 days. If you would like to purchase a serial key, click the link to purchase a license at profile.inmusicbrands.com

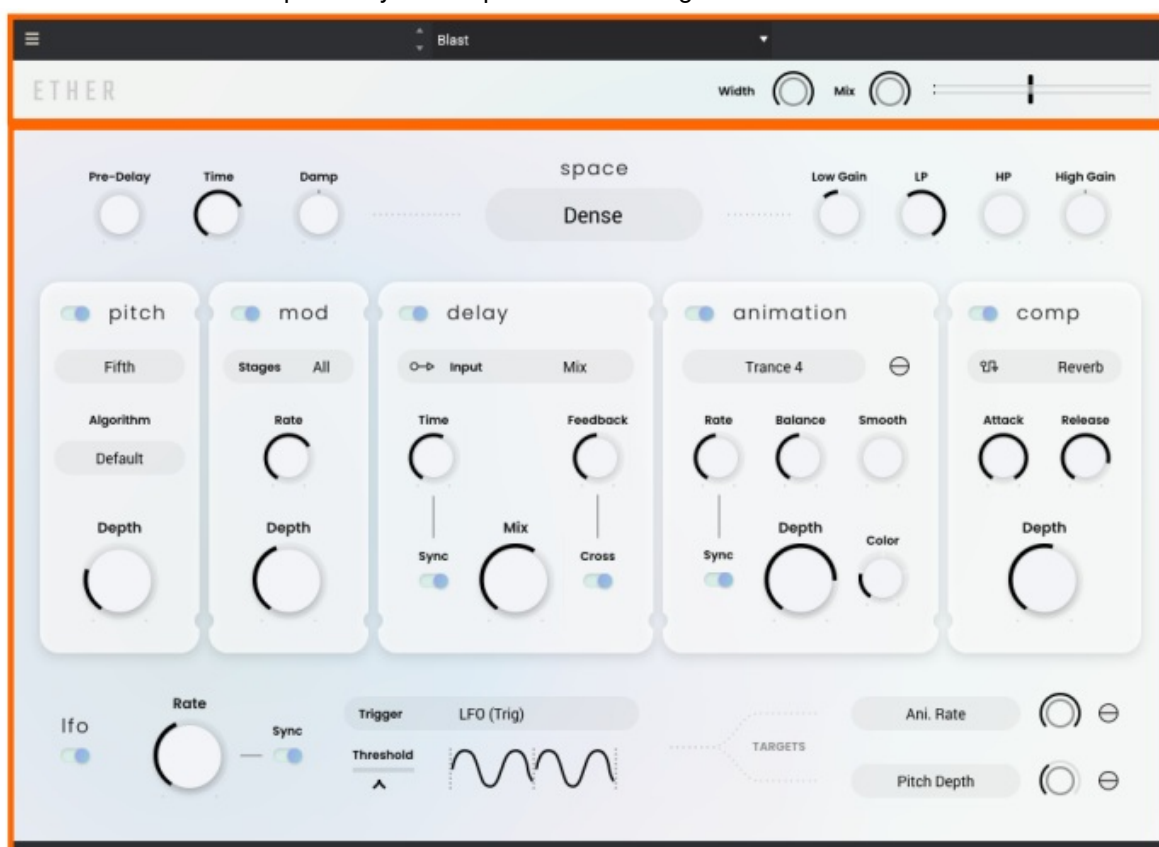
Operation

Overview

Click a part of the screen below to skip directly to that part of this user guide.

Global Controls

Effect Controls



Global Controls



1. Menu: Click this icon to open the menu, where you can find the following options:
 - Scale: Click here to select a value to scale the plugin window to a new size.
 - Load Preset: Click here to load a saved preset.
 - Save Preset: Click here to save the current preset.
 - Open User Guide: Click here to open this User Guide.
 - About: Click here to view plugin version information.
 - Check For Updates: Click here to check for software updates for your plugins.
2. Preset: Click this drop-down menu to view the list of included plugin presets. You can also click the up and down arrows next to this field to move to the previous or next preset.

Parameter	Description	Value Range
Width	Stereo width of the effect output.	0–100%
Mix	Wet/dry amount of the overall effect.	0–100%
Gain	Output gain of the effect.	-Inf dB – 0.0 – +12.0 dB

Effect Controls

Reverb Controls



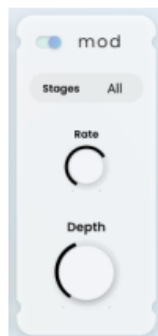
Parameter	Description	Value Range
Pre-Delay	Amount of time between the original audio event and the onset of reverberation.	0–250 ms
Time	Length of the reverberation's decay.	0–100%
Damp	Adjusts the high-frequency damping of the reverberated signal. At lower levels, the sound is duller, and at higher levels, the sound is brighter.	-100 – 0 – +100%
Space	Type of reverberation environment.	Dense, Gritty, Loose, Roomy, Boxy, Cramped, Tiny, Nano
Low Gain	Amount of attenuation or boost applied to the low frequency band of the reverberated signal.	-12.0 – 0.0 –12.0 dB
LP	Center frequency of the low-pass filter.	200 – 20000 Hz
HP	Center frequency of the high-pass filter.	20 – 6000 Hz
High Gain	Amount of attenuation or boost applied to the high frequency band of the reverberated signal.	-12.0 – 0.0 –12.0 dB

Pitch Controls



Parameter	Description	Value Range
Pitch	Use the switch in the upper-left corner of the section to enable or disable the pitch shifting effect.	Off, On
Interval	Amount of pitch shifting applied, and in what direction.	Oct High, Oct Low, Minor, Minor Low, Major, Major Low, Fifth, Fifth Low, Detune, Detune High, Detune Low
Algorithm	Adjust the pitch shifting algorithm based on the type of content being processed.	Default, Notes, Bass, Perc, Chords, Textures
Depth	Amount of pitch shifting applied.	0–100%

Mod Controls



Parameter	Description	Value Range
Mod	Use the switch in the upper-left corner of the section to enable or disable the pitch modulation effect.	Off, On
Stages	Adjusts the shape of the pitch modulation.	1, 2, 3, 4, 5, 6, 7, All, All (Inv)
Rate	Rate of pitch modulation.	0.1 – 10.0 Hz
Depth	Amount of pitch modulation applied.	0–100%

Comp Controls Delay Controls



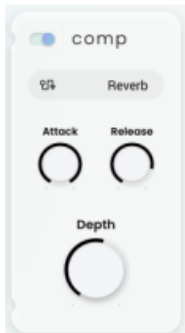
Parameter	Description	Value Range
Delay	Click the button in the upper-left corner of the section to enable or disable the delay effect.	Off, On
Input	Audio input source for the delay effect.	Dry, Pitched, Reverb, Reverb Ani., Mix
Time	Amount of time between the dry signal and the delayed signal.	When Sync is Off : 1.0 – 4000.0 ms When Sync is On : 32 – 8/4
Sync	Sync the Delay Time to the Global Tempo or turn off to adjust Time by milliseconds.	Off, On
Feedback	Amount of signal fed back into the delay line.	0–100%
Cross	When set to On , the delay feedback will cross between left and right stereo channels.	Off, On
Mix	Wet/dry amount of the delay effect.	0–100%

Animation Controls



Parameter	Description	Value Range
Animation	Click the button in the upper-left corner of the section to enable or disable the animation effect.	Off, On
Shape	Adjusts the modulation waveshape for the animation effect.	Rect 1–2, Saw 1–2, Exp 1–2, Tri 1–2, Sine 1–2, Pump 1–6, Trance 1–4
Phase	Activate to invert the shape phase.	Off, On
Rate	Amount of time between the dry signal and the delayed signal. When Sync is Off : 0.1 – 20.0 Hz When Sync is On : 4 bars – 1/32	
Sync	Sync the Delay Time to the Global Tempo or turn off to adjust Time by milliseconds.	Off, On
Balance	Adjust the left/right stereo balance of the animation effect.	-100 – 0 – +100%
Smooth	Adjusts the animation shape to smooth out the transition between points.	0–100%
Color	Adjust the tonal character of the animation effect.	Higher, High, Low, Lower
Depth	Amount of animation effect applied.	0–100%

Comp Controls



Parameter	Description	Value Range
Comp	Use the switch in the upper-left corner of the section to enable or disable the compression effect.	Off, On
Routing	Audio input source for the compression effect.	Mix, Sidechain, Reverb
Attack	Length of time to apply the compression.	0.01 – 20.00 ms
Release	Length of time for compressed signal to return to original level.	100 – 2500 ms
Depth	Amount of compression applied.	0–100%

LFO Controls




Parameter	Description	Value Range
LFO	Use the switch in the upper-left corner of the section to enable or disable the low-frequency oscillator.	Off, On
Rate	Speed of the LFO modulation. When Sync is Off : 0.1 – 2.0 Hz When Sync is On : 4 bars – 1/32	
Sync	Turn On to sync the LFO modulation Rate to the Global Tempo, or turn Off to adjust Rate by Hz.	Off, On
Trigger	Determines how the LFO modulation is activated.	LFO (Free), LFO (Sync), LFO (Trig), Env (Trig)
Threshold	When Trigger is set to LFO (Trig) or Env (Trig) , this setting adjusts the threshold at which the LFO is activated.	0–100%
Targets	Select the output targets for the LFO modulation.	Pitch Depth, Mod Rate, Mod Depth, Ani. Depth, Ani. Balance, Ani. Rate
Depth	Amount of LFO modulation applied to the target.	0–100%
Phase	Activate to invert the phase of the LFO modulation wave.	Off, On

Trademarks and Licenses





AIR Music Technology is a trademark of inMusic Brands, Inc., registered in the U.S. and other countries. macOS is a trademark of Apple Inc., registered in the U.S. and other countries. Windows is a registered trademark of Microsoft Corporation in the United States and other countries. All other product or company names are trademarks or registered trademarks of their respective owners.

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Documents / Resources

	air Ether Plugin Effect [pdf] User Guide Plugin Effect, Effect
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References

-  [AIR | German-engineered virtual instruments and effects](#)
-  [Customer Login](#)
-  [Support : AIR](#)
-  [AIR | German-engineered virtual instruments and effects](#)