



## Aeotec Pico Smart Things integrated Shutter Instructions

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**Aeotec Pico Smart Things integrated Shutter**



## Specifications

- **Product Identifier:** Pico Shutter
- **Color:** Blue
- **Usage:** Home automation

## Product Usage Instructions

### Interfaces & Accessories

- **Action Button:** Used for networking and resetting.
- **Indicator Light:** Used for indicating the current state of the product.

## Features & Specifications

### Structural Characteristics

- **Product Identifier:** Pico Shutter
- **Dimensions:** Not specified
- **Color:** Blue
- **Usage:** Home automation
- **Operating Temperature:** Not specified
- **Relative Humidity:** Not specified

### Hardware Characteristics

- **ZigBee Module:** EFR32MG21
- **RF TX Power:** Max: 20dBm
- **Indicator Light Color:** Blue
- **Buttons and Connectors:** Action Button (x1)

- **Input Voltage:** AU EU US (100-240V), 50/60Hz
- **Battery Included:** No
- **Output Rating:** 2 Channel @ Support Momentary Button/Rocker Switch(On-off Switch)/SPDT Switch MAX: 150mA @ 230VAC, 50Hz MAX: 1.0W Support Temperature Sensor which to overheating protection. Support

## Software Characteristics

- **Wireless Technology Stack:** ZigBee [2.4Ghz]
- **ZigBee logical device type:** ZigBee 3.0 Router
- **Profile Device Device Type:** Home Automation [0x0104] HA/LO Profile HA Window Covering EFR32MG21x Family EmberZNet 6.10.3 AEOTECH LIMITED [0x1310] Backwards compatible to ZHA (ZigBee Home Automation) Backwards compatible to ZLL (ZigBee Light Link) profile Support Support

## Frequently Asked Questions (FAQ)

- **Q: Can the Pico Shutter be used with multiple devices simultaneously?**  
A: Yes, the Pico Shutter can be integrated and controlled with multiple devices in a centralized network.
- **Q: What is the recommended way to wire the Pico Shutter for correct installation?**  
A: The product needs to be wired according to the provided diagram in the user manual.
- **Q: Does the Pico Shutter support over-heat protection?**  
A: Yes, the Pico Shutter includes over-heat protection as part of its hardware characteristics.

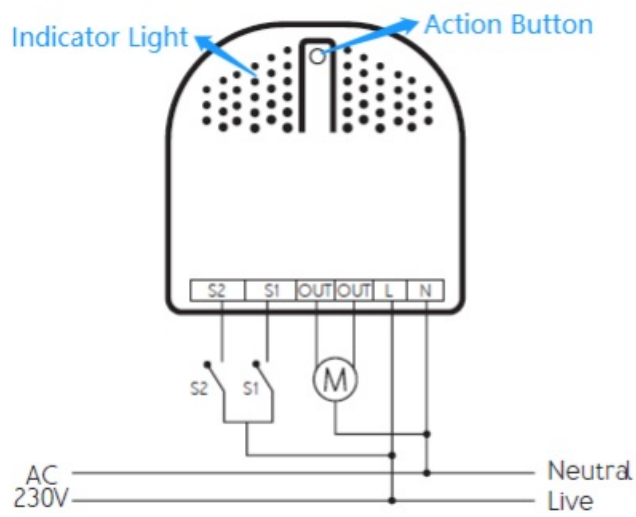
## Pico Shutter

|                                  |
|----------------------------------|
| <b>Engineering Specification</b> |
| <b>Pico Switch</b>               |

|              |             |
|--------------|-------------|
| Document No. | SPEC-ZGA004 |
| Description  |             |
| Written By   |             |
| Date         |             |
| Reviewed By  |             |
| Date         |             |
| Approved By  |             |
| Date         |             |

| REVISION RECORD |            |                              |
|-----------------|------------|------------------------------|
| Version         | Date       | Brief description of changes |
| 0.1             | 2022.07.05 | First revision.              |
| 0.2             | 2022.08.22 | modify                       |
| 0.3             | 2023.07.28 | modify                       |
| 0.4             | 2023.08.25 | Add scenes                   |
| 0.5             | 2023.10.17 | modify                       |

INTERFACES & ACCESSORIES



|                 |   |
|-----------------|---|
| Terminology     | Description   |
| Action Button   | Used for networking and resetting.                    |
| Indicator Light | Used for indicating the current state of the product. |

**FEATURES & SPECIFICATIONS**

**Structural Characteristics**

|                       |                      |
|-----------------------|----------------------|
| Parameter             | Value                |
| Product Identifier    | Pico Shutter ZGA004  |
| Dimensions            | 44mm x 40mm x 21.5mm |
| Color                 | White                |
| Usage                 | For indoor use.      |
| Operating Temperature | 32~104°F (0~40°C)    |
| Relative Humidity     | 8%~80%               |

**Hardware Characteristics**

| Parameter              | Value  |
|------------------------|--|
| ZigBee Module          | EFR32MG21  |
| RF TX Power            | Max: 20dBm   |
| Indicator Light Color  | Blue   |
| Buttons and Connectors | Action Button (x1)   |
| Input Voltage          | AU EU US (100-240V),50/60Hz  |
| Battery Included       | No   |
| Output Rating          | 3.6A   |
| Input Capacity         | 2 Channel@Support Momentary Button/ Rocker Switch(On-off Switch)/SPDT Switch |
| Working Current        | MAX: 150mA@230VAC,50Hz   |
| Power Consumption      | MAX: 1.0W  |
| Over-Heat Protection   | Support  |
| Built-in Sensors       | Temperature Sensor which to overheating protection.                          |
| Surge Protection       | Support  |

## Software Characteristics

| Parameter                  | Value  |
|----------------------------|--|
| Wireless Technology        | ZigBee [2.4Ghz]  |
| Stack                      | ZigBee 3.0   |
| ZigBee logical device type | Router   |
| Profile                    | Home Automation [0x0104]   |
| Device                     | HA/LO Profile  |
| Device Type                | HA Window Covering   |
| ZigBee Compliant Platform  | EFR32MG21x Family EmberZNet 6.10.3   |
| Manufacturer               | AEOTEC LIMITED [0x1310]  |
| compatible                 | Backwards compatible to ZHA (ZigBee Home Automation) Backwards compatible to ZLL (ZigBee Light Link) profile |
| Over The Air (OTA)         | Support  |
| Factory Reset              | Support  |

## PRODUCT QUICK START

### Important safety information

Please read this Engineering Specification carefully for correct and effective use.

Failure to follow the recommendations set forth by AEOTEC Limited may be dangerous or cause a violation of the law. The manufacturer, importer, distributor, and/or reseller will not be held responsible for any loss or damage resulting from not following any instruction in this guide or in other materials.

### How to install the product

The product needs to be wired according to the diagram above.

### How to join the product into centralized network

This product can be included and operated in any ZigBee 3.0 network with other ZigBee certified devices from other manufacturers and/or other applications.

### Using Action Button

1. Set your ZigBee coordinator open network and allow to join a device into a network during a time. Refer to the Coordinator's manual if you are unsure of how to perform this step.
2. Make sure the product is powered. Its LED will be breathing blue light all the time.
3. Click Action Button twice, it will quickly flash blue light until it is joined into the network.
4. If joining fails, it will come back to breathing blue light; repeat steps 1 to 3. Contact us for further support if needed.
5. If joining succeeds, it will turn to blue light. Now, this product is a part of your ZigBee home control system. You can configure it and its automations via your ZigBee system; please refer to your software's user guide for

precise instructions.

### **Using Install Code**

Products can be joined into a ZigBee network by scanning the Install Code QR Code present on the product with a coordinator providing inclusion. No further action is required and the product will be joined automatically.

#### **Note:** What Is an Install Code?

ZigBee installation codes, sometimes also referred to as “install codes,” are provided as a means for a device to join a ZigBee network in a reasonably secure fashion. The installation code itself is a random value installed on the joining device at manufacturing time, and is used to encrypt the initial network key transport from the ZigBee network’s centralized Trust Center device (the coordinator) to the joining device.

The installation code can be thought of as similar to the PIN code on Bluetooth devices when two devices are paired. The PIN code is provided as an authorization code for the parent device so that the joining device knows it is receiving information securely, such as when a hands-free headset is paired to a smartphone.

### **How to join the product into ZLL network (as a Touch Link target)**

1. Product is always in touchlink target mode and can be joined to other networks by Touchlink commission;
2. Place the remote device within 10cm of the product.
3. When touchlink in communication, the indicator light will flash;
4. If joining fails, it will come back to breathing blue light;
5. If joining succeeds, it will turn to blue light. Now, this product is a part of your ZigBee home control system. You can configure it and its automations via your ZigBee system; please refer to your software’s user guide for precise instructions.

### **How to join other ZLL device into network (as a touch link initiator)**

1. Press and hold Action Button for 2 to 5S and release.
2. Indicator Light will become turns on slowly and turns off quickly.
3. Held Close to the ZLL device (10cm apart).

### **How to create a distributed network**

1. Press and hold Action Button for 17S.
2. Indicator Light will become constantly on or off.

### **How to open network (created a distributed network)**

The prerequisite is that a distributed network has been created.

1. Click Action Button 2 times. The device open network for 180 seconds, can join other nodes into the existed network.
2. Indicator Light will blink slowly.

### **How to send On/Off cluster to the binding node**

1. Click extern switch 1 time
2. Product will send on off cluster to the binding node;



## How to send Level Control cluster to binding node

1. Press and hold extern switch (just apply to momentary type)
2. Product will send the Level Control cluster to the binding node; Send every 200ms, increasing / decreasing step by 5.

## How to finding and binding as a initiator

When the value of attribute 0x0012 of 0xFD00 cluster is 0.

1. Click extern switch 1/2 three times, the endpoint 3 enters find and bind initiator mode for 5 seconds, indicator light turns on quickly and turns off slowly.
  - When the value of attribute 0x0012 of 0xFD00 cluster is 1.
2. Click extern switch 1 three times, the endpoint 4 enters find and bind initiator mode for 5 seconds, indicator light turns on quickly and turns off slowly.
3. Click extern switch 2 three times, the endpoint 5 enters find and bind initiator mode for 5 seconds, indicator light turns on quickly and turns off slowly.

## How to into identify mode as a find and bind target

1. Click Action Button 5 times, the endpoint 1 into identify mode, LED will quickly flash.
2. Click Action Button 6 times, the endpoint 2 into identify mode, LED will slowly flash.
3. Product enters the identify mode for 180 seconds.

## How to factory reset

If the primary coordinator is missing or inoperable, you may need to reset the device to factory settings. Make sure the product is powered. To complete the reset process manually, press and hold the Action Button for at least 10s. The Indicator Light will become breathing blue light, which indicates the reset operation is successful. Otherwise, please try again. Contact us for further support if needed.

## How to Calibration Travel

### Preparation

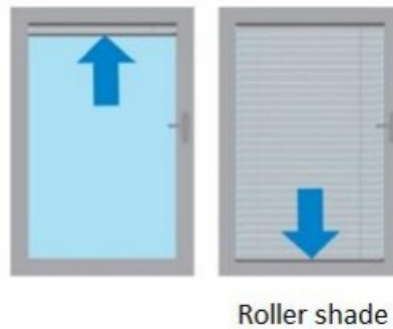
The movement direction of the motor should be correct, with 0% corresponding to fully open and 100% corresponding to fully closed. You can change the wiring or use the command to reverse (Bit 0 of the mode attribute)

### Automatic Calibration (endpoint 1)

There are two ways to enter calibration mode for endpoint 1 (Roll Shade), which are to send the command (Bit 1 of the mode attribute) to endpoint 1, or click external switch 1 six times.

The product will automatically complete calibration, and the intermediate process does not require manual operation.

When the operating mode is 0, this time is from the open limit to the close limit of the motor. When the operating mode is 1, this time includes slats tilting time.

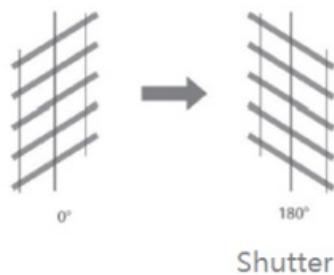


### Manual Calibration (endpoint 2) Preparation:

1. The motor must run to closed limit before starting calibration.
2. Please set the operation mode to 1 (shutter mode).

There are two ways to enter calibration mode for endpoint 2 (Shutter), which are to send the command (Bit 1 of the mode attribute) to endpoint 2, or click external switch 2 six times.

During calibration, manual operation is required. When the calibration is started, the shutter moves to 0 degrees, when reaches 0 degrees, press the extern switch 2 once, and the shutter will rotate again. When it reaches 180 degrees, press the extern switch 2 again to complete the calibration. The time is the slats tilting full turn time.



## SOFTWARE FUNCTION DEFINITION

### User Behavior Interaction ZigBee Button

| User behavior | outside network | Inside network |
|---------------|-----------------|----------------|
| Power OFF     | N/A             | N/A            |

|                             |   |  |
|-----------------------------|---|--|
| Power ON                    | <ol style="list-style-type: none"> <li>1. All relays will keep turning off state.</li> <li>2. The device start the touchlink target process automatically. Touch Link lasts only 3 seconds if no request for Touch Link is scanned. Enter the Zig Bee3.0 initial start up. The LED will blink quickly. That should last for about 180 sec. The LED will flash quickly until the device is joined to the gateway. If device is not joined within 180 sec. The LED will breathing blue light. 3, The led will turn on for 1 seconds, then breathing.</li> </ol> | 1, All relays will keep turning off state.   |
| Click Action Button 1 time  | Normal transfer->Stop->Reserve transfer->stop->Normal transfer->Stop->...Indicator Light will become flash breathing.   | <p>Normal transfer-&gt;Stop-&gt;Reserve transfer-&gt;stop-&gt;Normal transfer-&gt;Stop-&gt;...</p> <p>Indicator LED will synchronize to the status of the relays.</p>  |
| Click Action Button 2 times | Support being joined by coordinator or router.Indicator Light will quickly flash blue light until it is joined into the network. It will become constantly blue light after being assigned a Short ID. If joining succeeds, it will become regular light mode (constantly blue light or off). If joining fails, it will return breathing blue light.  | <p>Central network mode:</p> <p>Nothing to be done</p> <p>Distribute network mode:</p> <p>The device open network for 180 seconds, can join other nodes into the existed network. Indicator Light will blink slowly.</p> |
| Click Action Button 3 times | Starting to identify the type of the external switch 1. Indicator Light will blink quickly  | <p>Starting to identify the type of the external switch</p> <p>1. Indicator Light will blink quickly</p>   |
| Click Action Button 4 times | Starting to identify the type of the external switch 2. Indicator Light will blink slowly   | <p>Starting to identify the type of the external switch</p> <p>2. Indicator Light will blink slowly</p>  |

|  |   |   |
|--|---|---|
| Click Action Button 5 times                | No function   | Endpoint 1 into find and bind target mode, this progress will continue to 180s.<br>Indicator Light will blink quickly   |
| Click Action Button 6 times                | No function   | Endpoint 2 into find and bind target mode, this progress will continue to 180s.<br><br>Indicator Light will blink slowly  |
| Press and hold Action Button for [1, 2s)   | No function, Indicator Light will become off when press, and become breathing when release.   | Indicator Light will become off when press, and turns ON/OFF dependent on motor moving state when release.  |
| Press and hold Action Button for [2, 5s)   | No function, Indicator LED will become breathing.   | Trigger the device to start Touch Link initiator mode.<br>Indicator Light will become on when press, and become turns on slowly and turns off quickly when release.   |
| Press and hold Action Button for [5, 10s)  | No function, Indicator LED will become breathing.   | Indicator Light will flash even faster when press, and become regular light mode when release.  |
| Press and hold Action Button for [10, 12s) | Factory reset a central network node. When the time reaches 10s, Factory Reset is performed after release. The product will perform factory reset. Indicator Light will become breathing blue light, which indicates the reset operation is successful. | Factory reset a central network node. When the time reaches 10s, Factory Reset is performed after release. The product will perform factory reset. Indicator Light will become breathing blue light, which indicates the reset operation is successful. Otherwise, please try |

|  |  |  |
|--|--|--|
|  | Otherwise, please try again.   | again.   |
| Press and hold Action Button for [17s] | Factory reset and form and join a distributed network. If joining succeeds, it will become regular light mode (constantly blue light or off) | Factory reset and form and join a distributed network. If joining succeeds, it will become regular light mode (constantly blue light or off) |

## External Switch

|  |  |                |
|--|--|----------------|
| User behavior  | outside network  | Inside network |
| Press and hold two switch at the same time for 5 seconds | Change between momentary movement / continuous movement modes. Indicator Light will blink quickly 2 seconds. |                |

## Momentary Switch

| Switch Action         | S1                       |  | S2                        |  |
|-----------------------|--------------------------|--|---------------------------|--|
|                       | Function 1               | Function 2   | Function 1                | Function 2   |
| Click 1 times         | Send Scene recall Id = 1 | control local= 1:<br>Local motor up/stop Send covering up/stop to binding node<br>control local= 0: send On Off to binding node      | Send Scene recall Id = 6  | control local= 1: Local motor down/stop Send covering down/stop to binding node<br>control local= 0: send On Off to binding node   |
| Click 2 times         | Send Scene recall Id = 2 | If outside network, it will Start to join ZigBee network Indicator Light will blink quickly.   | Send Scene recall Id = 7  | If outside network, it will Start to join ZigBee network Indicator Light will blink quickly.   |
| Click 3 times         | Send Scene recall Id = 3 |  | Send Scene recall Id = 8  |  |
| Click 4 times         |                          | Find and binding initiator   |                           | Find and binding initiator   |
| Click 6 times         |                          | Calibration ep1  |                           | Calibration ep2  |
| Hold (min. 2 seconds) | Send Scene recall Id = 4 | control local= 1:<br>Local motor up<br>Send covering up to binding node<br>control local= 0: send Level Move up/down to binding node | Send Scene recall Id = 9  | control local= 1:<br><ul style="list-style-type: none"> <li>Local motor down</li> <li>Send covering down to binding node</li> <li>control local= 0: send Level Move up/down to binding node</li> </ul> |
| Release               | Send Scene recall Id = 5 | control local= 1:<br>Local motor stop<br>Send covering stop to binding node<br>control local= 0: send Level stop to binding node     | Send Scene recall Id = 10 | control local= 1:<br><ul style="list-style-type: none"> <li>Local motor stop</li> <li>Send covering stop to binding node</li> <li>control local= 0: send Level stop to binding node</li> </ul>         |
| Switch Action         | S1                       |  | S2                        |  |
|                       | Function 1               | Function 2   | Function 1                | Function 2   |

|                       |                          |  |                           |  |
|-----------------------|--------------------------|--|---------------------------|--|
| Click 1 times         | Send Scene recall Id = 1 | control local= 1:<br><br>Local motor up/stop<br><br>Send covering up/stop to binding node<br><br>control local= 0: send On Off to binding node   | Send Scene recall Id = 6  | control local= 1:<br><br><ul style="list-style-type: none"> <li>Local motor down/stop</li> <li>Send covering down/stop to binding node</li> <li>control local= 0: send On Off to binding node</li> </ul>   |
| Click 2 times         | Send Scene recall Id = 2 | If outside network, it will Start to join ZigBee network Indicator Light will blink quickly.   | Send Scene recall Id = 7  | If outside network, it will Start to join ZigBee network Indicator Light will blink quickly.   |
| Click 3 times         | Send Scene recall Id = 3 |  | Send Scene recall Id = 8  |  |
| Click 4 times         |                          | Find and binding initiator   |                           | Find and binding initiator   |
| Click 6 times         |                          | Calibration ep1  |                           | Calibration ep2  |
| Hold (min. 2 seconds) | Send Scene recall Id = 4 | control local= 1:<br><br>Local motor up<br><br>Send covering up to binding node<br><br>control local= 0: send Level Move up/down to binding node | Send Scene recall Id = 9  | control local= 1:<br><br><ul style="list-style-type: none"> <li>Local motor down</li> <li>Send covering down to binding node</li> <li>control local= 0: send Level Move up/down to binding node</li> </ul> |
| Release               | Send Scene recall Id = 5 | control local= 1:<br><br>Local motor stop<br><br>Send covering stop to binding node<br><br>control local= 0: send Level stop to binding node     | Send Scene recall Id = 10 | control local= 1:<br><br><ul style="list-style-type: none"> <li>Local motor stop</li> <li>Send covering stop to binding node</li> <li>control local= 0: send Level stop to binding node</li> </ul>         |

### Toggle Switch and SPDT:

|        |    |    |
|--------|----|----|
| Switch | S1 | S2 |
|--------|----|----|

| Action         | Function 1               | Function 2   | Function 1               | Function 2   |
|----------------|--------------------------|--|--------------------------|--|
| Click 1 times  |                          | control local= 1:<br>Local motor up/stop<br>Send covering up/stop to binding node<br>control local= 0: send On Off to binding node |                          | control local= 1:<br>Local motor up/stop<br>Send covering up/stop to binding node<br>control local= 0: send On Off to binding node |
| Click 2 times  | Send Scene recall Id = 1 | If outside network, it will Start to join ZigBee network Indicator Light will blink quickly.                                       | Send Scene recall Id = 6 | If outside network, it will Start to join ZigBee network Indicator Light will blink quickly.                                       |
| Click 4 times  | Send Scene recall Id = 2 |  | Send Scene recall Id = 7 |  |
| Click 6 times  | Send Scene recall Id = 3 |  | Send Scene recall Id = 8 |  |
| Click 8 times  |                          | Find and binding initiator   |                          | Find and binding initiator   |
| Click 12 times |                          | Calibration ep1<br>Indicator Light will blink slowly   |                          | Calibration ep2<br>Indicator Light will blink slowly   |

#### Mark:

1. Group ID of send scenes recall command Can be configured, refer to control local attribute of 0xFD00 Cluster.
2. Find and binding initiator mode  
The progress will continue to 3S, indicator light will become turns on quickly and turns off slowly.

#### Device type

|                            |        |                      |                     |
|----------------------------|--------|----------------------|---------------------|
| ZigBee Logical Device type | Router | ZigBee Security type | ZigBee 3.0 Security |
|----------------------------|--------|----------------------|---------------------|

#### Device Simple Descriptor

| Endpoint  | Device id                    | Cluster id (Server)  | Cluster id (Client)   |
|-----------|------------------------------|--|---|
| endpoint1 | 0x0202<br>HA Window Covering | 0x0000 (Basic)<br><br>0x0002 (Device Temperature Configuration)<br>0x0003 (Identify)<br><br>0x0004 (Groups)<br><br>0x0005 (Scenes)<br><br>0x0009 (Alarms)<br><br>0x0102 (Window Covering)<br><br>0xFD03 (Window Configuration) | <ul style="list-style-type: none"> <li>• 0x000A (Time)</li> <li>• 0x0019 (OTA Upgrade)</li> </ul> |
| Endpoint2 | 0x0202<br>HA Window Covering | 0x0000 (Basic)<br><br>0x0003 (Identify)<br><br>0x0004 (Groups)   |   |



|             |   |   |  |
|-------------|---|---|--|
|             |   | 0x0005 (Scenes)<br>0x0102 (Window Covering)   |  |
| Endpoint3   | 0x0203<br>HA Window Covering Controller | 0x0000 (Basic)<br>0x0003 (Identify)   | <ul style="list-style-type: none"> <li>• 0x0003 (Identify)</li> <li>• 0x0004 (Groups)</li> <li>• 0x0005 (Scenes)</li> <li>• 0x0102 (Window Covering)</li> </ul>  |
| Endpoint4   | 0x0830<br>LO Non-color Scene Controller | 0x0000 (Basic)<br>0x0003 (Identify)<br>0x1000 (ZLL Commissioning)<br>0xFD00 (switch type configuration) | <ul style="list-style-type: none"> <li>• 0x0003 (Identify)</li> <li>• 0x0004 (Groups)</li> <li>• 0x0005 (Scenes)</li> <li>• 0x0006 (On/Off)</li> <li>• 0x0008 (Level Control)</li> <li>• 0x1000 (ZLL Commissioning)</li> </ul> |
| Endpoint5   | 0x0830<br>LO Non-color Scene Controller | 0x0000 (Basic)<br>0x0003 (Identify)<br>0xFD00 (switch type configuration)                               | <ul style="list-style-type: none"> <li>• 0x0003 (Identify)</li> <li>• 0x0004 (Groups)</li> <li>• 0x0005 (Scenes)</li> <li>• 0x0006 (On/Off)</li> <li>• 0x0008 (Level Control)</li> </ul>                                       |
| Endpoint242 | 0x0061<br>GP Proxy Basic                |   | <ul style="list-style-type: none"> <li>• 0x0021 (Green Power)</li> </ul>   |

### Basic Cluster [0x0000]

This cluster supports an interface to the node or physical device. It provides attributes and commands for determining basic information, setting user information such as location, and resetting to factory defaults.

#### Command:

| Command Identifier | Description               | Remarks                   |
|--------------------|---------------------------|---------------------------|
| 0x00               | Reset to Factory Defaults | Reset to Factory Defaults |

Command Generated: NULL

#### Attributes:

| Identifier | Name                 | Type   | Range         | Access     | Default  |
|------------|----------------------|--------|---------------|------------|--|
| 0x0000     | ZCL Version          | uint8  | 0x00-0xff     | Read Only  | 0x08   |
| 0x0001     | Application Version  | uint8  | 0x00-0xff     | Read Only  | 0x41   |
| 0x0002     | Stack Version        | uint8  | 0x00-0xff     | Read Only  | 0x00   |
| 0x0003     | HW Version           | uint8  | 0x00-0xff     | Read Only  | 0x01   |
| 0x0004     | Manufacturer Name    | string | 0-32 bytes    | Read Only  | AEOTEC   |
| 0x0005     | Model Identifier     | string | 0-32 bytes    | Read Only  | ZGA004   |
| 0x0006     | Date Code            | string | 0-16 bytes    | Read Only  | —  |
| 0x0007     | Power Source         | enum8  | 0x00-0xff     | Read Only  | 0x01   |
| 0x0008     | Generic Device-Class | enum8  | 0x00-0xff     | Read Only  | 0xff   |
| 0x0009     | Generic Device-Type  | enum8  | 0x00-0xff     | Read Only  | 0xff   |
| 0x000a     | Product Code         | octstr | 8 bytes       | Read Only  | (MAC)  |
| 0x000b     | Product URL          | string |               | Read Only  | <a href="http://www.aeotec.com">www.aeotec.com</a> |
| 0x000d     | Serial Number        | string | 20 bytes      | Read Only  | (SN)   |
| 0x000e     | Product Label        | string | 40 bytes      | Read Only  | (Install Code)                                     |
| 0x0012     | Device Enabled       | bool   | 0/1           | Read Write | 1  |
| 0x0013     | Alarm Mask           | map8   | 000000xx      | Read Write | 0  |
| 0x0014     | Disable Local Config | map8   | 000000xx      | Read Write | 0  |
| 0x4000     | SW Build ID          | string | 0 to 16 bytes | Read Write | 1.0.1  |

**Note:**

Application Version format: fv.sv.tv (0.0.0 –3.3.15)

| Shortened name | Full name      | Description  |
|----------------|----------------|--|
| fv             | First version  | <ul style="list-style-type: none"> <li>The first bit, 2 bits, numbers 1 ~ 3, when sv bit is full, fv++</li> <li>fv counts from 1</li> </ul>        |
| sv             | Second version | <ul style="list-style-type: none"> <li>The second bit, 2 bits, numbers 0 ~ 3, when the tv bit is full, sv++</li> <li>Value range: 0 ~ 3</li> </ul> |

|    |               |  |
|----|---------------|--|
|    |               | . sv counts from 0   |
| tv | Third version | <ul style="list-style-type: none"> <li>The third, 4 bits, numbers 0-15, test once, tv++</li> <li>tv counts from 0</li> </ul> |

### Device Temperature Configuration [0x0002]

Attributes for determining information about a device's internal temperature, and for configuring under/over temperature alarms for temperatures that are outside the device's operating range.

- Command Received: NULL
- Command Generated: NULL

#### Attributes:

| Identifier | Name                       | Type  | Range            | Access     | Default         |
|------------|----------------------------|-------|------------------|------------|-----------------|
| 0x0000     | Current temperature        | int16 | -200 to +200     | Read Only  | 25 (C)          |
| 0x0002     | Max Temp Experienced       | int16 | -200 to +200     | Read Only  | 80 (C)          |
| 0x0003     | Over Temp Total Dwell      | unt16 | 0x0000 to 0xffff | Read Only  | 0x0000          |
| 0x0010     | Device Temp Alarm Mask     | map8  | 0000 00xx        | Read Write | 0x02 (too high) |
| 0x0012     | High Temp Threshold        | int16 | -200 to +200     | Read Write | 50 (C)          |
| 0x0014     | High Temp Dwell Trip Point | Unt24 | 0 to 0xffffff    | Read Write | 60 (S)          |

#### Reporting:

| Client/Server | Attribute           | Min Interval(S) | Max Interval(S) | Reportable change |
|---------------|---------------------|-----------------|-----------------|-------------------|
| Server        | Current temperature | 1               | 600             | 10                |

### Identify Cluster [0x0003]

Attributes and commands to put a device into an Identification mode (e.g., flashing a light), that indicates to an observer – e.g., an installer – which of several devices it is, also to request any device that is identifying itself to respond to the initiator.

#### Identify effect

| events         | effect           |
|----------------|------------------|
| Blink          | Flashing 2 times |
| Breathe        | Flashing 4 times |
| Okay           | Flashing 6 times |
| Channel change | Flashing 8 times |

### Groups [0x0004]

The cluster provides the capability for group addressing.

#### Attributes:

| Identifier | Name         | Type | Range    | Access    | Default |
|------------|--------------|------|----------|-----------|---------|
| 0x0000     | Name Support | map8 | x0000000 | Read Only | 0       |

### Scenes [0x0005]

The scenes cluster provides attributes and commands for setting up and recalling scenes. Maximum Number of Scenes is 16.

### Alarm [0x0009]

| Id Set Name | Identifier | Name | Type | Value | Access | Default |
|-------------|------------|------|------|-------|--------|---------|
|-------------|------------|------|------|-------|--------|---------|

|                   |        |             |        |  |   |   |
|-------------------|--------|-------------|--------|--|---|---|
| Alarm Information | 0x0000 | Alarm Count | uint16 |  | R | 0 |
|-------------------|--------|-------------|--------|--|---|---|

#### Support alarm code:

| Alarm code | Description  |
|------------|--|
| 0x16       | <ul style="list-style-type: none"> <li>Over Current L1 (Greater than 3.5A)</li> </ul> (need to be explicitly reset by user, and the operation of the relay is prohibited)  |
| 0x17       | <ul style="list-style-type: none"> <li>Over Current L2 (Greater than 3.5A)</li> </ul> (need to be explicitly reset by user, and the operation of the relay is prohibited)  |
| 0x23       | <ul style="list-style-type: none"> <li>US: Under Voltage (Less than 95V)</li> <li>EU/ANZ: Under Voltage (Less than 200V)</li> </ul> (reset automatically when the conditions that cause are no longer active)      |
| 0x24       | <ul style="list-style-type: none"> <li>US: Over Voltage (Greater than 125V)</li> <li>EU/ANZ: Over Voltage (Greater than 260V)</li> </ul> (reset automatically when the conditions that cause are no longer active) |
| 0x86       | Temperature Exceeded (Greater than 50°C) Turn Off the Relay (Greater than 80°C) (reset automatically when the conditions that cause are no longer active)  |

#### Time [0x000A]

This cluster provides a basic interface to a real-time clock.

#### Windows Covering [0x0102]

There are two endpoints that support Windows Covering Cluster Server. The specific information is as follows:

| endpoint   | Windows Covering Type | Receive Command                                  | Attribution Report                 | Generated Command         |
|------------|-----------------------|--|------------------------------------|---------------------------|
| Endpoint 1 | Roller Shade          | Up/Open, Down/Close, Stop, Go To Lift Percentage | Current Position – Lift Percentage | Up/Open, Down/Close, Stop |
| Endpoint 2 | Shutter               | Up/Open, Down/Close, Stop, Go To tilt Percentage | Current Position – Tilt Percentage |                           |

Endpoint 1 is used to control Lift, Endpoint 2 is used to control Tilt. If a window support Lift and Tilt, need to control the two endpoints, for example, operate endpoint 1 first and then endpoint 2.

#### Attribution:

| Id Set Name                 | Identifier | Name                         | Type   | Access | Default   |
|-----------------------------|------------|------------------------------|--------|--------|---|
| Window Covering Information | 0x0000     | Window Covering Type         | enum8  | R      | Operating modes = 0: Ep1:0x00 (Roller shade) Operating modes = 1: Ep1: 0x06(Shutter)<br><br>Ep2:0x06(Shutter) |
|                             | 0x0001     | Physical Closed Limit – Lift | uint16 | R      | 60000 cm (600S)   |

|                          |        |                                  |        |     |                 |
|--------------------------|--------|----------------------------------|--------|-----|-----------------|
|                          | 0x0002 | Physical Closed Limit – Tilt     | uint16 | R   | 10000 cm (100S) |
|                          | 0x0003 | Current Position – Lift          | uint16 | R   | 0 cm            |
|                          | 0x0004 | Current Position – Tilt          | uint16 | R   | 0 cm            |
|                          | 0x0005 | Number of Actuations – Lift      | uint16 | R   | 0               |
|                          | 0x0006 | Number of Actuations – Tilt      | uint16 | R   | 0               |
|                          | 0x0007 | Config/Status                    |        | R   | 0x0A=00001010   |
|                          | 0x0008 | Current Position Lift Percentage | uint8  | RSP | 0xFF (unknown)  |
|                          | 0x0009 | Current Position Tilt Percentage | uint8  | RSP | 0xFF (unknown)  |
| Window Covering Settings | 0x0010 | Installed Open Limit – Lift      | uint16 | R   | 0 cm            |
|                          | 0x0011 | Installed Closed Limit – Lift    | uint16 | R   | 6000 cm (60S)   |
|                          | 0x0012 | Installed Open Limit – Tilt      | uint16 | R   | 0 cm            |
|                          | 0x0013 | Installed Closed Limit – Tilt    | uint16 | R   | 300 cm (3.0S)   |
|                          | 0x0014 | Velocity-Lift                    | uint16 | RW  | 0               |
|                          | 0x0015 | Acceleration Time-Lift           | uint16 | RW  | 0               |
|                          | 0x0016 | Deceleration Time-Lift           | uint16 | RW  | 0               |
|                          | 0x0017 | Mode                             | map8   | RW  | 0x08            |
|                          | 0x0018 | Intermediate Set points – Lift   | octstr | RW  | 1,0×0000        |
|                          | 0x0019 | Intermediate Set points – Tilt   | octstr | RW  | 1,0×0000        |

### Config/Status

| Bit | Bit7 | Bit6               | Bit5               | Bit4                            | Bit3                              | Bit2                  | Bit1     | Bit0              |
|-----|------|--------------------|--------------------|---------------------------------|-----------------------------------|-----------------------|----------|-------------------|
| Des | 0    | 0=Timer Controlled | 0=Timer Controlled | 0=Tilt control i<br>s Open Loop | 1=Lift control i<br>s Closed Loop | 0=Commands are normal | 1=Online | 0=Not Operational |

### Mode

| Bit             | Bit3                                      | Bit2  | Bit1  | Bit0   |
|-----------------|---|---|---|--|
| <b>De<br/>s</b> | 0=LEDs are off<br>1=LEDs display feedback | 0=running normally<br>1=in maintenance mode | 0=run is normal mode<br>1=run in calibration mode | 0 = direction is normal<br>1=direction is reversed |

## Receive Command

| Command I<br>D | Description 1                           | Description 2   |
|----------------|---|---|
| 0x00           | Up / Open                               | Go to Installed Open Limit  |
| 0x01           | Down / Close                            | Go to Installed Close Limit   |
| 0x02           | Stop                                    | Stop run  |
| 0x05           | Go to Lift Percentage (Only endpoint 1) | Between Installed Open Limit and Installed Closed Limit 0% = Installed Open Limit, 100%= Installed Closed Limit |
| 0x08           | Go to Tilt Percentage (Only endpoint 2) | Between Installed Open Limit and Installed Closed Limit 0% = Installed Open Limit, 100%= Installed Closed Limit |

## Attribution Report

| Attribution | Description   | Report Interval   |
|-------------|---|---|
| 0x0008      | Current Position – Lift Percentage<br>(Only endpoint 1) | When the motor is running, the attribution will report itself with 1 second period. |
| 0x0009      | Current Position – Tilt Percentage<br>(Only endpoint 2) | When the motor is running, the attribution will report itself with 1 second period. |

**Note:** In order to be compatible with third-party platforms, like Home assistant, Smarthings, Endpoint2 also supports use Lift percentage command to control Tilt function, and it will report Lift percentage and tilt percentage of Tilt position.

## Generated Command

| Command I<br>D | Description  | External SW |
|----------------|--------------|-------------|
| 0x00           | Up / Open    | SW1         |
| 0x01           | Down / Close | SW2         |
| 0x02           | Stop         | SW1 or SW2  |

**Note:** If the product has not calibration, when a command is sent (or pressed action button or external switch), the product will automatically enter calibration mode before executing the command.

### ZLL commissioning [0x1000]

The touchlink commissioning cluster shall have a cluster identifier of 0x1000. Those commands in the touchlink commissioning command set shall be sent using the profile identifier, 0xc05e whereas those commands in the commissioning utility command set shall be sent using the profile identifier, 0x0104.

Command Received:

### OTA Upgrade [0x00019]

The main goal of Over The Air Upgrade cluster is to provide an interoperable mean for devices from different manufacturers to upgrade each other's image. Additionally, the OTA Upgrade cluster defines a mechanism by which security credentials, logs and configuration file types are accessible by offering a solution that utilizes a set of optional and mandatory commands.

### Firmware information:

| Command Identifier | Description |
|--------------------|-------------|
| Manufacture ID     | 0x1310      |
| Image Type         | 0x7C04      |

### Switch Type Configuration [0xFD00]

Manufacturer ID is required when reading and writing attributes. The manufacturer code is 0x1310. Attributes and commands for configuring switch type.

- Command Received: NULL
- Command Generated: NULL

### Attributes:

| Identifier | Name           | Type   | Range         | Access     | Default |
|------------|----------------|--------|---------------|------------|---------|
| 0x0000     | Switch Type    | enum8  | 0x00-0xFF     | Read/Write | 0x01    |
| 0x0010     | Switch Actions | enum8  | 0x00-0xFF     | Read/Write | 0x02    |
| 0x0011     | controls       | enum8  | 0x00-0x01     | Read/Write | 0x01    |
| 0x0012     | Group ID       | uint16 | 0x0001-0xFFF7 | Read/Write | 0x0001  |

### Switch Type:

| Value | Description |
|-------|-------------|
|-------|-------------|



|                      |                          |
|----------------------|--------------------------|
| 0x00                 | Toggle                   |
| 0x01                 | Momentary                |
| 0x04                 | Into Auto Recognize Mode |
| 0x02-0x03, 0x05-0xFF | Not support              |

#### Switch Actions:

| Value | State 2 (Press) | State 1 (release) |
|-------|-----------------|-------------------|
| 0x00  | On              | Off               |
| 0x01  | Off             | On                |
| 0x02  | Toggle          | Toggle            |

#### controls:

| Value | Description   |
|-------|---|
| 0x00  | control local disable and endpoint 4/5 enter Bind and find mode |
| 0x01  | control local enable and endpoint 3 enter Bind and find mode    |

#### Group ID:

| Value            | Description                         |
|------------------|-------------------------------------|
| 0x0001—0xFF<br>7 | Group ID for sending scene commands |

#### Window Configuration Cluster [0xFD03]


| ID     | Name                            | Type   | Access     | Remarks  | Default |
|--------|---------------------------------|--------|------------|--|---------|
| 0x0001 | Operating modes                 | uint8  | Read/Write | <ul style="list-style-type: none"> <li>0x00: Roll Shade mode only up/down functions, and endpoint 2 cannot be used</li> <li>0x01: shutter mode (equipped with up/down function and angle transfer function)</li> </ul>                               | 0x00    |
| 0x0002 | time of slats tilting full turn | uint16 | Read/Write | Set the time, required by the slats, to make a full turn (180 degrees). The unit is 0.01 second.<br><b>NOTE:</b> If the set time is too long and a full turn was already performed, the device will start to move up or down for the remaining time. | 300     |
| 0x0003 | Slats position                  | uint8  | Read/Write | 0- Slats don't return to the previously set position.<br>1- Slats return to the previously set position only   | 1       |

|        |   |        |            |  |      |
|--------|---|--------|------------|--|------|
|        |   |        |            | after being activated via the gateway (hub).<br>2 – Slats return to the previously set position in case they were activated via the gateway (hub), ZigBee Button, External Switch operation.<br><b>NOTE:</b> Not valid for open/close limit positions. Not valid when operating modes is 0   |      |
| 0x0004 | time of moving up/down  | uint16 | Read/Write | The time when the motor moves from the open limit to the close limit. The unit is 0.01 second.   | 6000 |
| 0x0005 | time of momentary movement                                      | uint16 | Read/Write | The time of motor action during momentary movement. The unit is 1ms.   | 500  |
| 0x0006 | momentary movement/continuous movement                          | uint8  | Read/Write | <b>0x00: momentary movement 0x01: continuous movement</b><br><br><b>NOTE:</b> Press and hold two external switch at the same time for 5 seconds, change between 2 modes. Indicator Light will blink quickly.   | 0x01 |
| 0x0007 | time of motor response  | uint8  | Read/Write | The time of motor response. The unit is 0.01 second.   | 30   |
| 0x0008 | Automatic verification of fully open and fully closed positions | uint8  | Read/Write | When the curtains are fully open and fully closed, the travel limit switch will be used to determine whether the limit point has been reached. If the limit point is reached, it will immediately stop. If not, the timeout for running is 5 seconds.<br><br><ul style="list-style-type: none"> <li>0x00: Disable</li> <li>0x01: Enable</li> </ul> | 1    |

## Receive Command

| Command ID | Description 1 | Description 2                             |
|------------|---------------|---|
| 0x00       | Reach limit   | Reaching limit during manual calibration. |

## Documents / Resources

|   |   |
|---|---|
|  | <p><a href="#">Aeotec Pico Smart Things integrated Shutter</a> [pdf] Instructions</p> <p>Pico Smart Things integrated Shutter, Pico Smart, Things integrated Shutter, integrated Shutter, Shutter</p> |
|---|---|

## References

- [sv.tv](#)
- [Aeotec - Pioneers of Smart Home, SmartThings, Matter & Zigbee](#)
- [User Manual](#)

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