



## 8BitDo Lite 2 Bluetooth Gamepad Instruction Manual

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### 2 Bluetooth Gamepad Instruction Manual

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### Lite 2 Bluetooth Gamepad

Please ensure your Switch system and Lite SE are updated to the latest version.

- NFC scanning, IR camera, HD rumble, notification LED are not supported, nor can the system be waken up wirelessly.
- Supports status indicator for 1-8 players.

### Bluetooth Connection

1. Turn the mode switch to S.
2. Press Home to turn on the controller, LED starts to rotate from left to right.
3. Press pair button for 3seconds to enter its pairing mode. LED stops blinking for a shor moment then starts to

rotate again.(This is required for the very first time only)

4. Go to your Switch Home page to click on “Controllers”, then click on “Change grip/order”and wait for the connection.
5. LED becomes solid and the controller vibrates when connection is successful.

### **Wired Connection**

\* Go to System Setting > Controller and Sensors > turn on Pro Controller WiredCommunication

1. Turn the mode switch to S.
2. Connect the controller to your Switch dock via USB cable.
3. Wait till the controller is successfully recognized by your Switch to play

### **Android**

\* Please ensure your Android and Lite SE are updated to the latest version.

### **Bluetooth Connection**

1. Turn the mode switch to D.
2. Press Home to turn on the controller, LED 1 starts to blink.
3. Press pair button for 3seconds to enter its pairing mode. LED stops blinking for a short moment then starts to rotate again.(This is required for the very first time only)
4. Go to your Android device's Bluetooth setting, and pair with [8BitDo Lite 2].
5. LED becomes solid and the controller vibrates when connection is successful.

### **Wired Connection**

\* OTG support is required on your Android device. Please contact your device manufacturer for more details.

1. Turn the mode switch to D.
2. Connect the controller to your Android device via USB cable.
3. Wait till the controller is successfully recognized by your Android device to play.

### **Turbo function**

Hold the button you would like to set turbo to, then press the [Star] button to activate. Repeat again to deactivate.

- D-Pad, Left stick, Right stick, Home, Select, Start buttons are not included.
- Turbo function is not available on Switch mode.

### **Battery**

About 20 hours of play time with a 480mAh built-in battery pack, rechargeable with 1 hour charging time.

#### **LED indicator status:**

Charging——LED stays solid

Low battery——LED blinks

Fully charged——LED light out

- Controller will turn off in 1 minute with no connection and 15 minutes with Bluetooth connection but no use.
- Controller stays on with wired connection.

### **Support**

Please visit [support.8bitdo.com](https://support.8bitdo.com) for further information & additional support.

**FCC regulatory conformance**

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- 1. This device may not cause harmful interference.
- 2. This device must accept any interference received, including interference that may cause undesired operation.

**NOTE:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help

**NOTE:** The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user’s authority to operate the equipment.

**RF Exposure**

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment.

**IC regulatory conformance**

This device complies with CAN ICES-003 (B)/NMB-003(B).

This device contains licence-exempt transmitter(s)/receiver(s) that comply with Innovation, Science and Economic Development Canada’s licence-exempt RSS(s). Operation is subject to the following two conditions:

- 1. This device may not cause interference.
- 2. This device must accept any interference, including interference that may cause undesired operation of the device.

**RF Exposure**

This equipment complies with IC radiation exposure limits set forth for an uncontrolled environment.



**Documents / Resources**

	<a href="#">8BitDo Lite 2 Bluetooth Gamepad</a> [pdf] Instruction Manual LITE2, 2AOWF-LITE2, 2AOWFLITE2, Lite 2 Bluetooth Gamepad, Lite 2, Bluetooth Gamepad, Gamepad
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**References**

- [❖ Support 8BitDo](#)

Manuals+.