



8BitDo Lite 2 Bluetooth Gamepad User Manual

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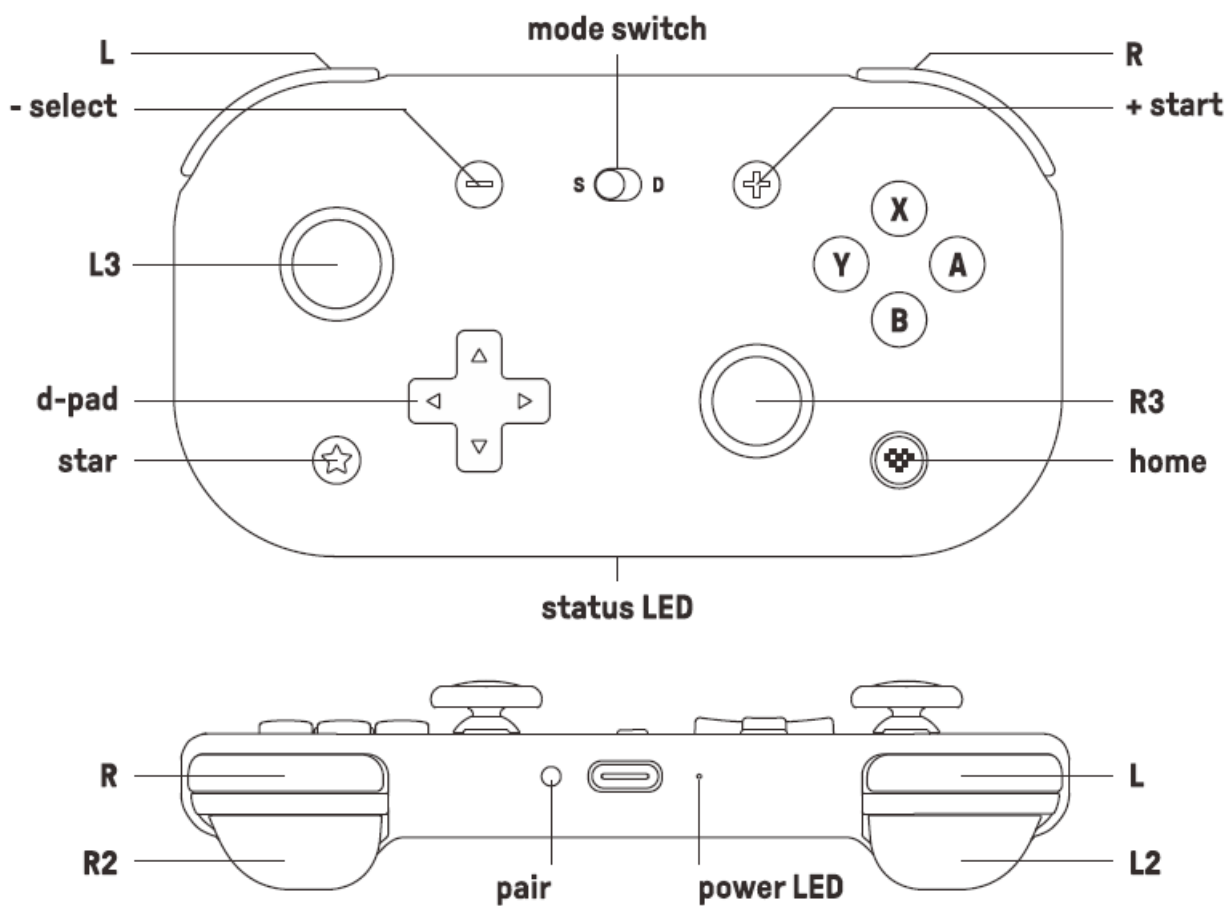
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Lite 2 Bluetooth Gamepad



Switch

- Please ensure your Switch system and Lite 2 are updated to the latest version
- NFC scanning, IR camera, HD rumble, notification LED are not supported, nor can the system be waken up wirelessly
- Supports status indicator for 1-8 players

Bluetooth Connection

1. Turn the mode switch to S
2. Press home to turn on the controller, LED starts to rotate from left to right
3. Press pair button for 3 seconds to enter its pairing mode. LED stops blinking for a short moment then starts to rotate again. (This is required for the very first time only)
4. Go to your Switch Home page to click on "Controllers", then click on "Change grip/order" and wait for the connection
5. LED becomes solid and the controller vibrates when connection is successful

Wired Connection

Go to System Setting > Controller and Sensors > turn on Pro Controller Wired Communication

1. Turn the mode switch to S

2. Connect the controller to your Switch dock via USB cable
3. Wait till the controller is successfully recognized by your Switch to play

Android

- Please ensure your Android and Lite 2 are updated to the latest version

Bluetooth connection

1. Turn the mode switch to D
2. Press home to turn on the controller, LED 1 starts to blink
3. Press pair button for 3 seconds to enter its pairing mode. LED stops blinking for a short moment then starts to rotate again. (This is required for the very first time only)
4. Go to your Android device's Bluetooth setting, and pair with [BBitDo Lite 2]
5. LED becomes solid and the controller vibrates when connection is successful

Wired Connection

- OTG support is required on your Android device. Please contact your device manufacturer for more details

1. Turn the mode switch to D
2. Connect the controller to your Android device via USB cable
3. Wait till the controller is successfully recognized by your Android device to play

Turbo Function

- Hold the button you would like to set turbo to, then press the star button to activate/deactivate the function
- D-Pad, Left stick, Right stick, Home, Select, Start buttons are not included
- Turbo function is not available on Switch mode

Battery

Status	LED indicator
Low battery mode	LED blinks
Battery charging	LED stays solid
Battery fully charged	LED turns off

- About 20 hours of playtime with a 480mAh built-in battery pack, rechargeable with 1 hour charging time
- Controller will turn off in 1 minute with no connection and 15 minutes with Bluetooth connection but no use
- Controller stays on with wired connection

Support

- Please visit support.8bitdo.com for further information & additional support



FAQ – Frequently Asked Questions

What is the mode switch between S and D for?

It is a controller mode switch button. [S] is for Switch mode, the controller is compatible with Switch console including Switch Lite/OLED on this mode.

[D] is for D-input mode, the controller is compatible with Android device on this mode.

Does the controller have Screenshot, Home button, HD rumble, notification LED, Turbo, NFC functions when connected to Switch? Can I also wake up my Switch wirelessly with it?

When it's connected to Switch, the corresponding buttons are as below: [Screenshot = STAR button]/ [Home button = Logo button]

HD rumble, notification LED, Turbo and NFC functions are not available on Switch. When it's connected to other devices, [STAR button = Turbo button].

You cannot wake up your Switch wirelessly with this controller.

Does this controller have vibration or motion controls?

Yes it does, but only on S mode.

What devices does it work with Is it able to auto-reconnect

It works with Switch/Lite/OLED and Android devices and It's able to auto-reconnect to the devices above once they have been successfully paired.

How do I charge the controller? How long does the battery last when fully charged?

We suggest you charge it via a phone power adapter. The controller uses 480mAh rechargeable battery with 1-2 hour charging time. The battery can last up to 20 hours when fully charged.

My Lite 2 controller does not connect to Switch no matter how many times I have tried. What should I do?

This might be the reason that there were too many controllers connected to your Switch, as one Switch can take up to 8 controllers maximum at a time. Please follow the instructions below and try again:

1. Upgrade the Lite 2 controller to the latest firmware version via Upgrade Tool first
2. Change the mode switch to [S], connect it to the Switch via USB cable and wait for it to sync

3. Unplug the USB cable when the syncing is done then press HOME button to build the wireless connection.

How many Lite 2 controllers can I use on a device simultaneously?

It depends on the number of controllers that each device can take. Generally, multiple Lite 2 controllers can be used simultaneously.

What is the Bluetooth range of the controller?

10 meters. The controller functions the best within the range of 5 meters.

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